

Indexation sémantique des images et des vidéos par apprentissage actif

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Context

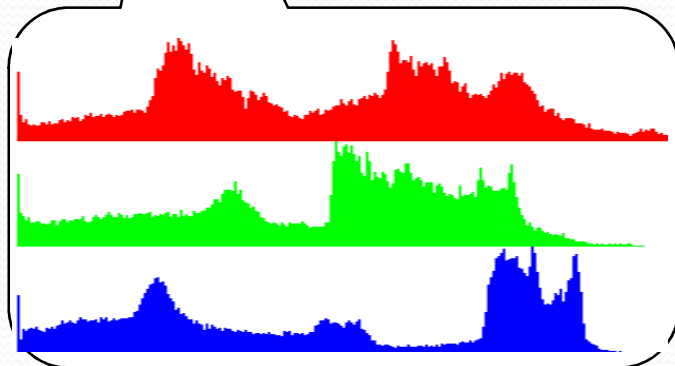
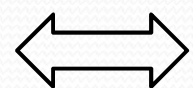
- Content-Based Information Retrieval (CBIR) in large multimedia collections



Semantic gap

- (Smeulders et al [2000])

President Obama
Cheering
Bar, People
Beer (Guinness) ...



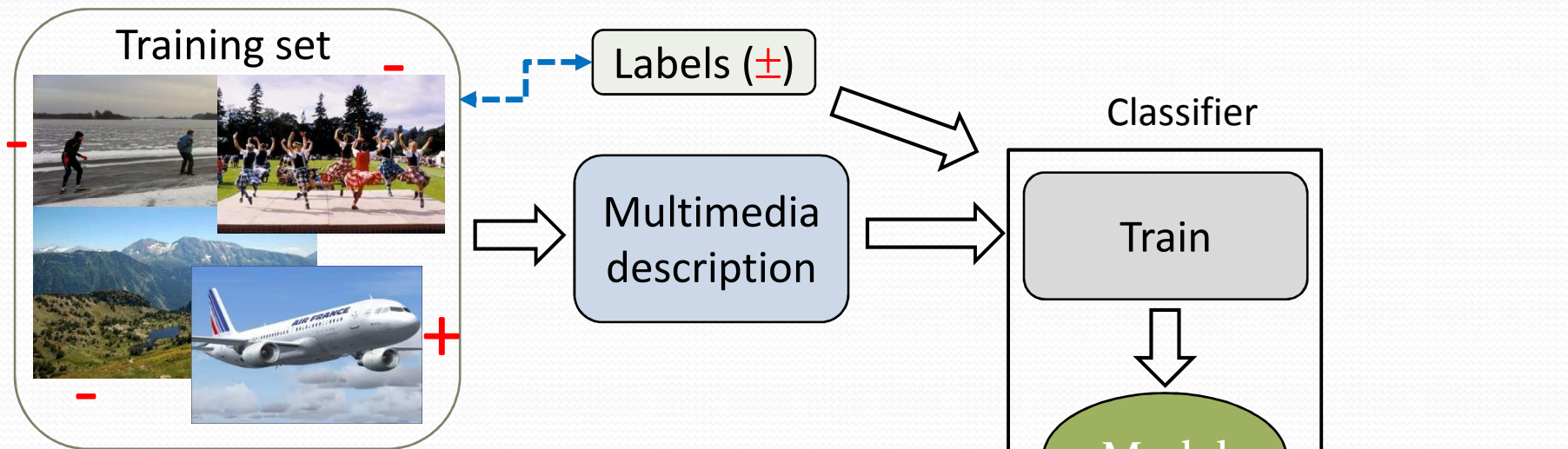
Semantic gap

Search: Image of President Obama drinking Guinness

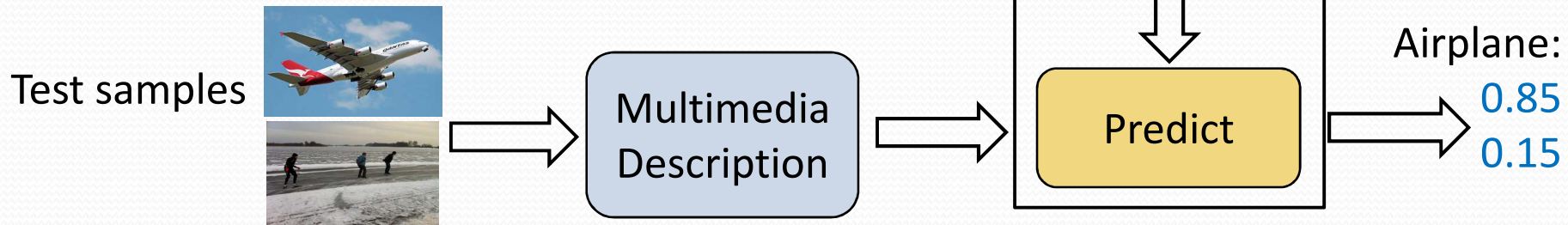
Content-based Multimedia Indexing

- For each concept (e.g. Airplane)

Modeling:

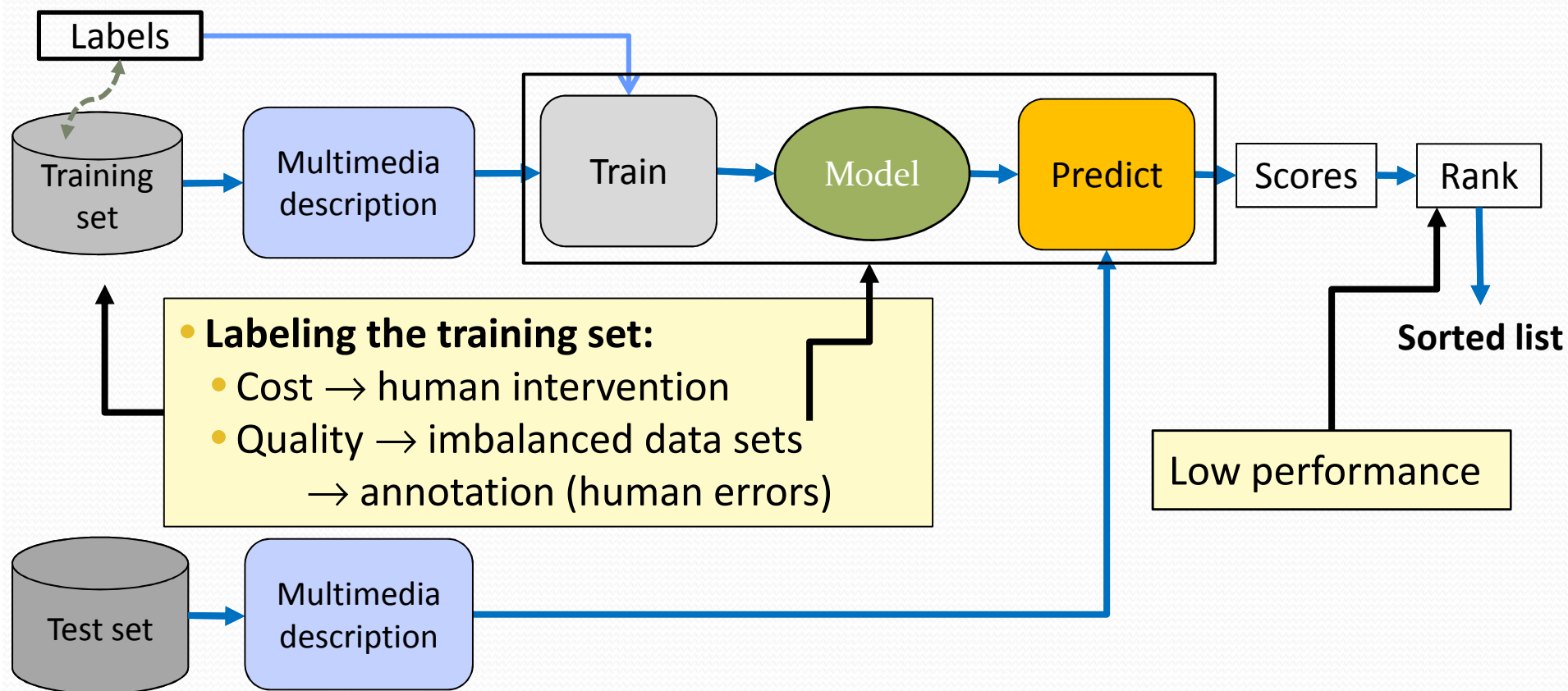


Indexing:

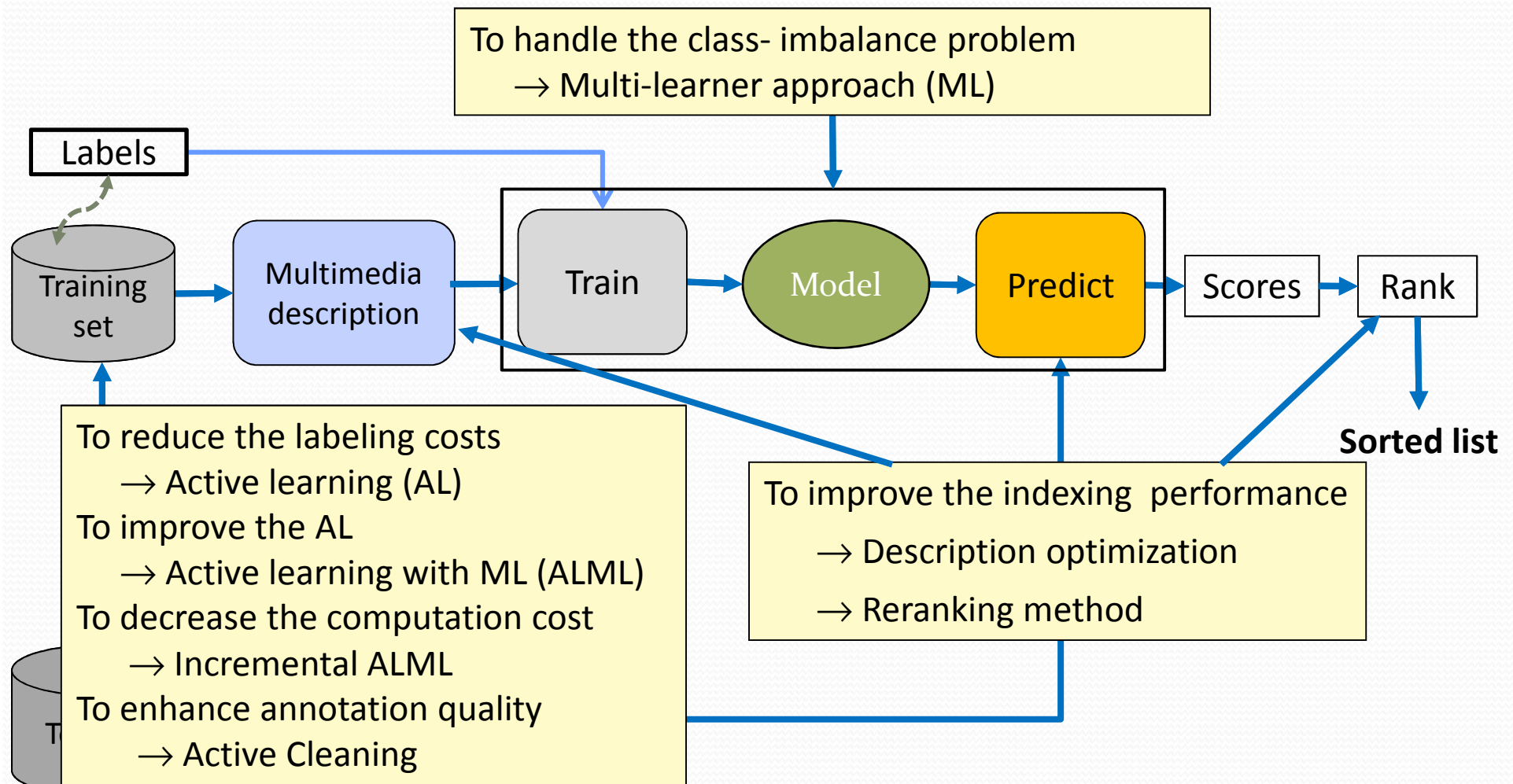


Content-based Multimedia Indexing

- Major problems



Proposals

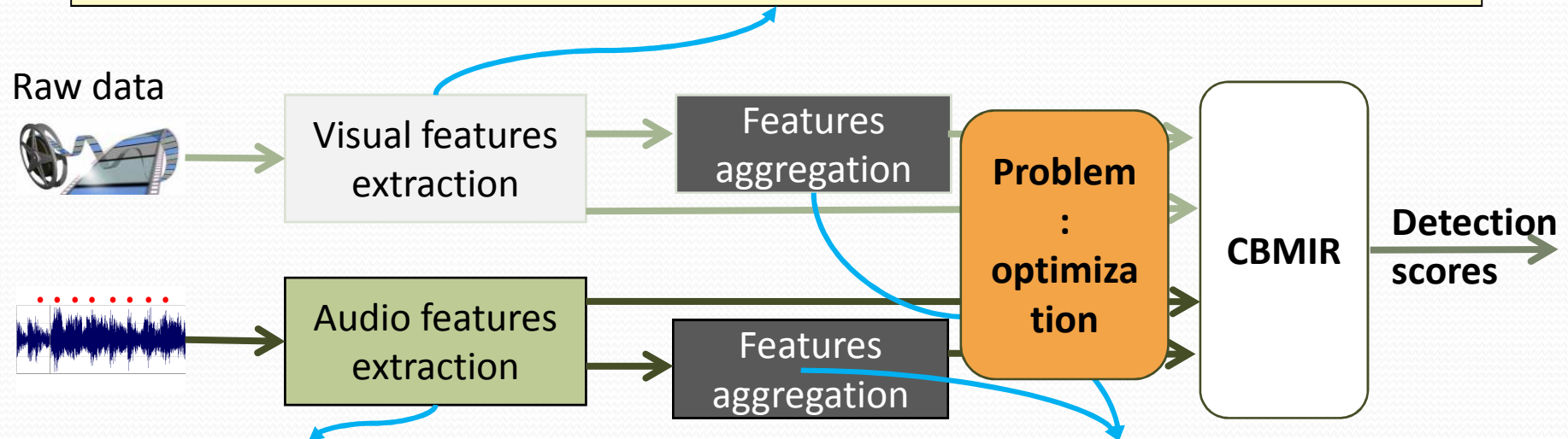


Outline

1. Introduction
2. State of the art
3. Proposals
4. Experiments
5. Conclusions and perspectives

2. Multimedia Content Description

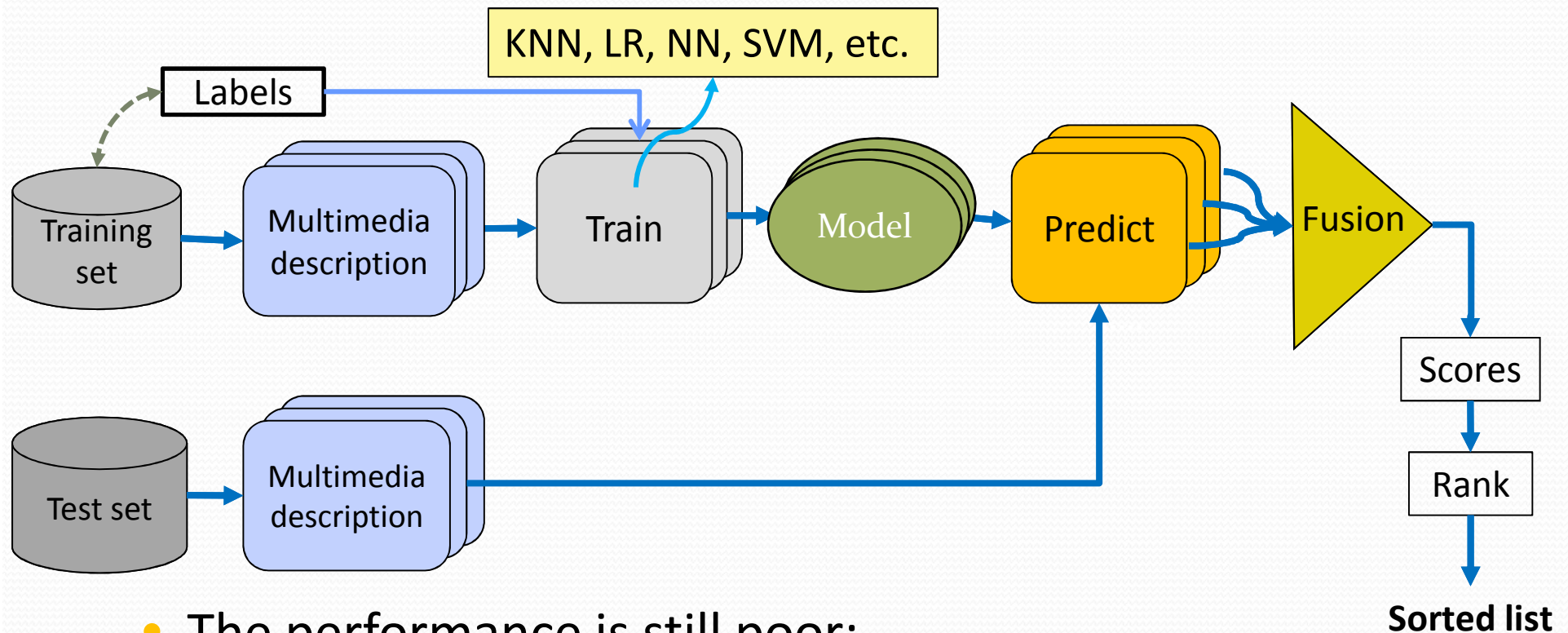
- **Global Features: Color:** Histogram, Dominant Color, Moments, **Texture:** Gabor transforms, **Shape:** Contour Shape, Region Shape, 2D/3D shape, **Motion:** Camera motion, Global motion, Parametric
- **Local Features:** SIFT (Lowe[1999]), STIP(Laptev[2003]), SURF (Bay et al.[2006])



- Spectral coefficients: MFCCs
- Temporal coefficients: Volume

- Bag of visual words (Sivic & Zisserman [2003], Csurka et al [2004])
- Fisher Kernel (Perronnin & Dance [2007])

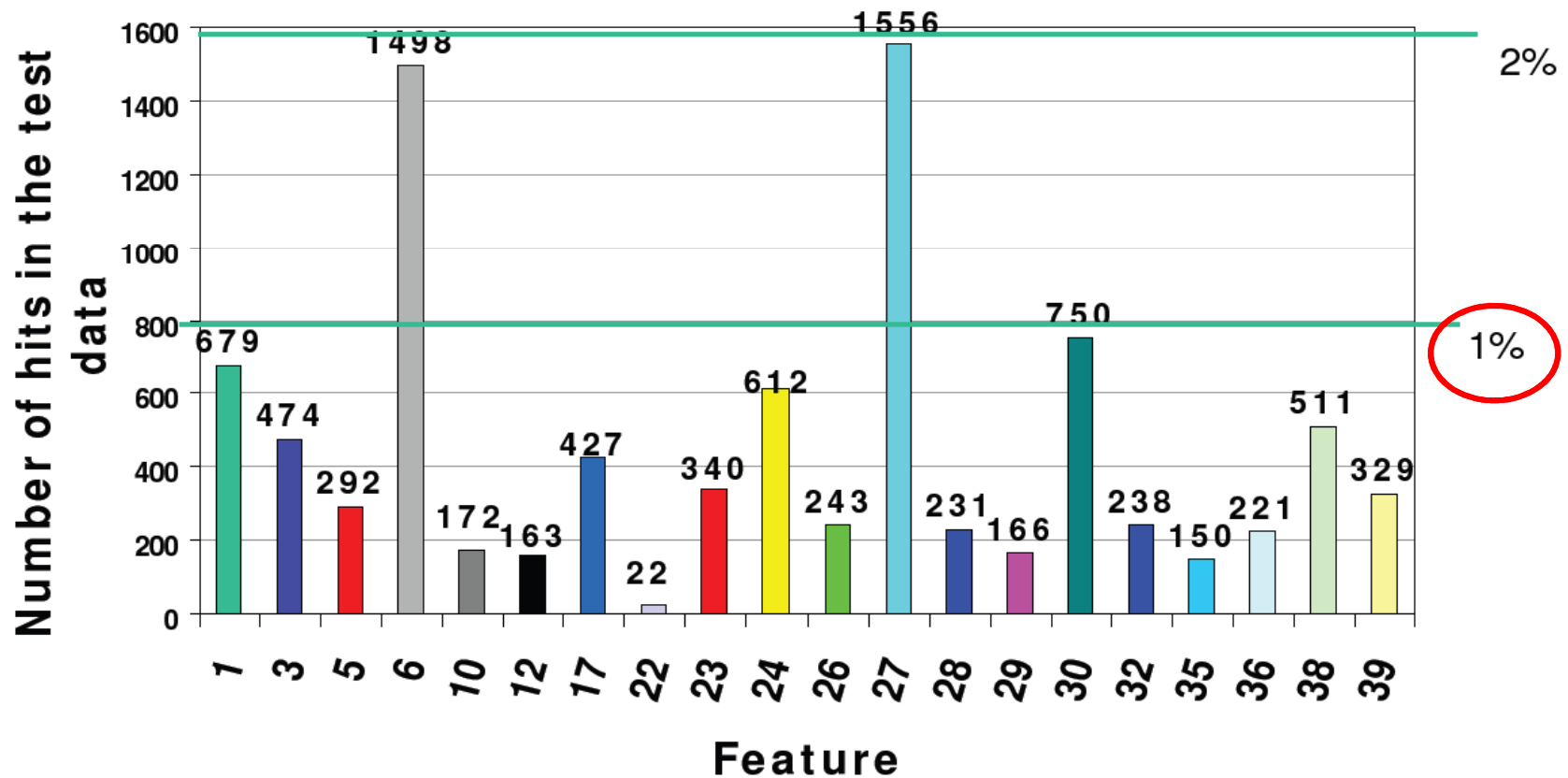
2. Generic Content-Based Indexing (CBI) Systems



- The performance is still poor:
Mean Average Precision < 0.2 (Over et al. [2011])

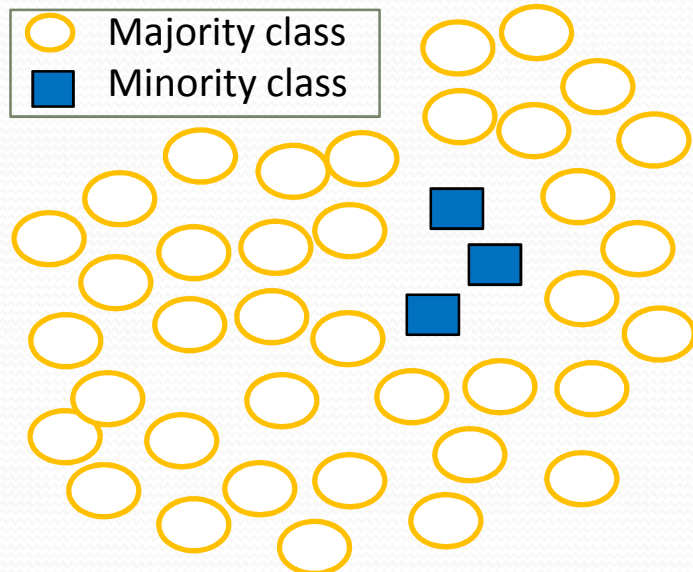
2. Class Imbalance

Concept frequency (Smeaton et al. [2006])



2. Class Imbalance

- **At the data level: (Re-sampling)**
 - Over- and Under-sampling
 - Active sampling
- **At the algorithmic level:**
 - Adjusting the costs of the classes

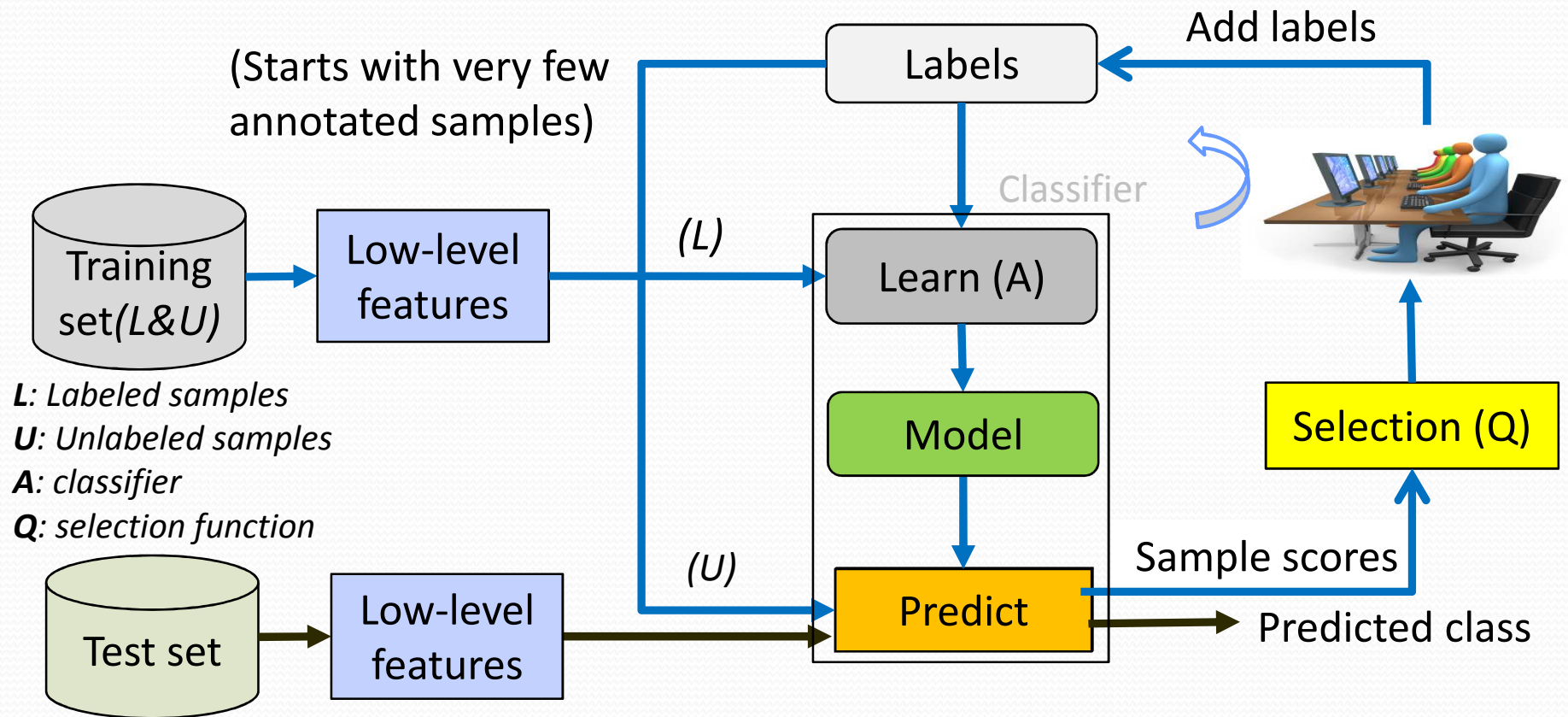


- **Methods:**
 - Random Under Sampling (RUS) ([Bishop \[2007\]](#))
 - Ensemble learning ([Breiman \[1996\]](#))
 - Inverse Random Under Sampling (IRUS) ([Tahir et al.\[2009\]](#))

2. Active Learning

- Active learning is an approach in which an existing system is used to predict the usefulness of new samples (*Ghahramani and Cohn [1994]*)
- **Objective:** select as few samples as possible to be manually labeled while getting a maximum increase of the classification performance
- Several strategies can be considered to predict samples' usefulness
 - Relevance sampling (*Tong and Koller [2000]*)
 - Uncertainty sampling (*Lewis and Catlett [1994]*)
 - Partition sampling (*Souvanavong [2004]*)

2. Automatic Indexing System Based Active Learning



$$AL = \langle L, U, A, Q \rangle \text{ (Ghahramani \& Cohn [1994])}$$

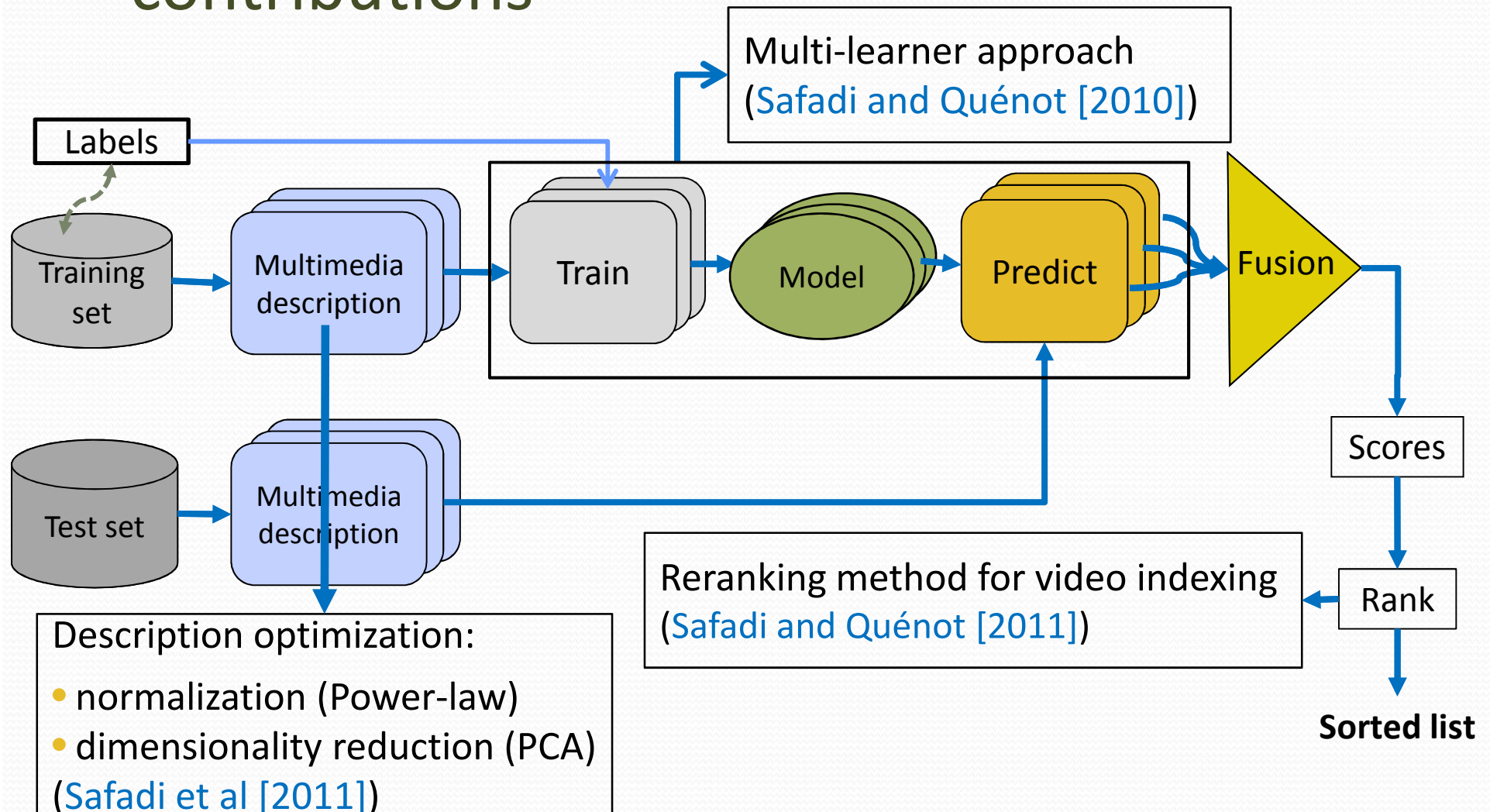
2. Summary

CBMI	bridges the semantic gap audio and visual descriptors + classification phase combine several descriptors and classifiers → can be optimized
Class-imbalance	several methods → they are still not optimal
Active learning	has an impact on the imbalance problem minimizes the labeling costs (human intervention) may produces low quality annotations (human errors) → needs to be improved

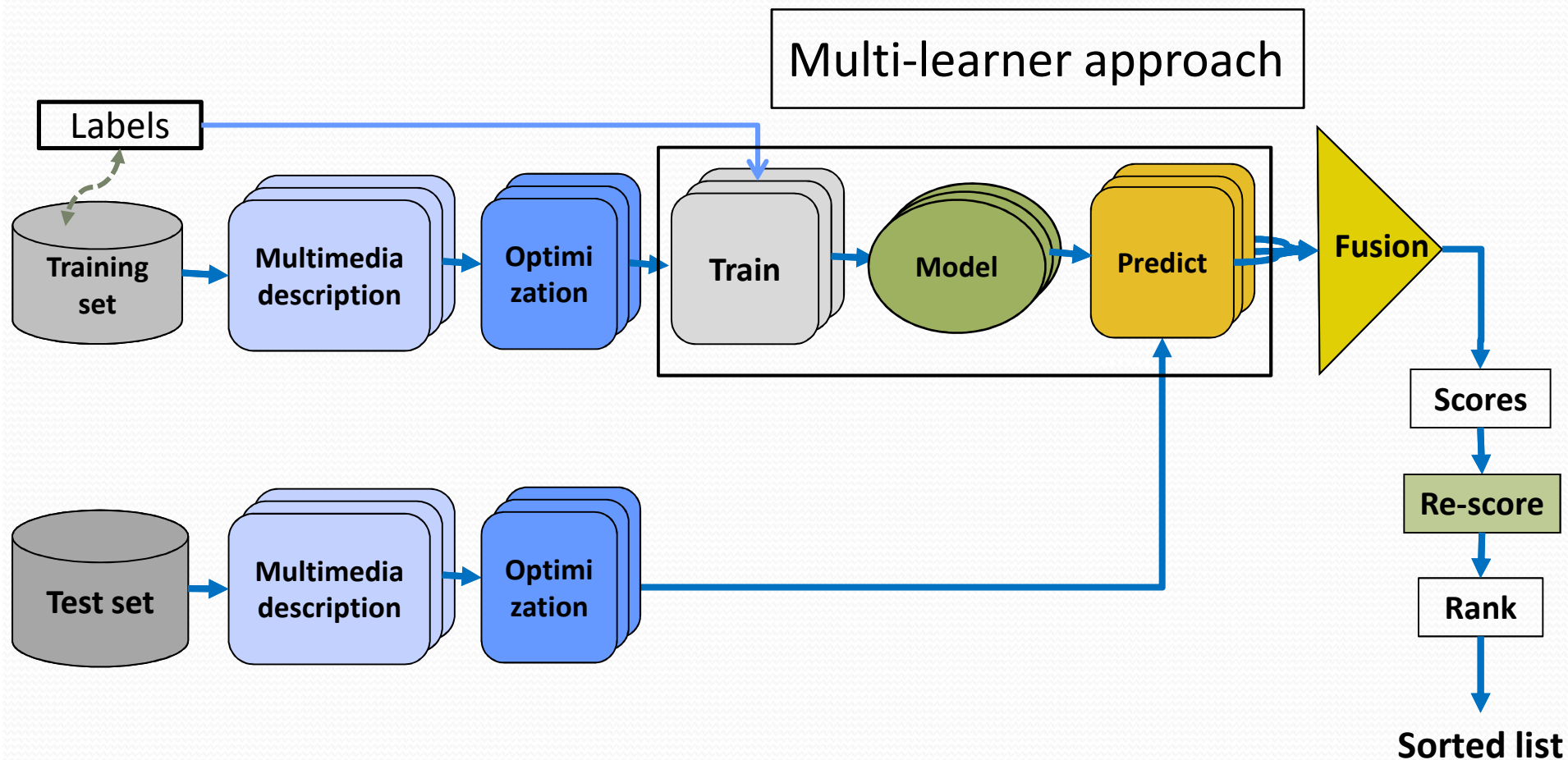
Outline

1. Introduction
2. State of the art
3. **Proposals**
 1. **Contribution to CBI**
 1. The overall contributions
 2. The multi-learner approach
 2. Active learning methods for multimedia indexing
 3. Annotation quality
4. Experiments
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3.1 Contributions to CBI: The overall contributions

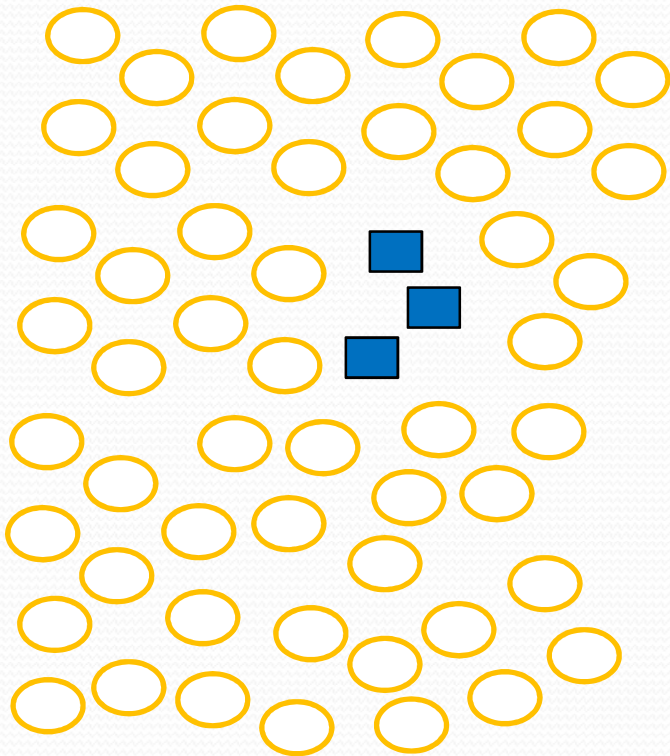


3.1 Contributions to CBI

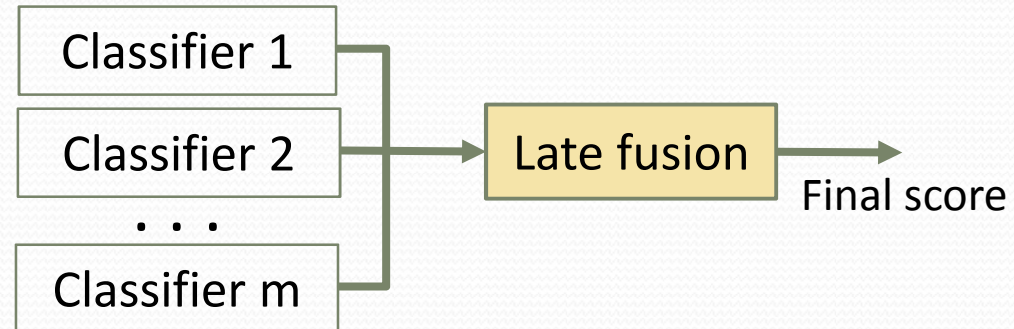


3.1 Multi-Learner Approach for Class-Imbalance Problem

- Majority class
- Minority class

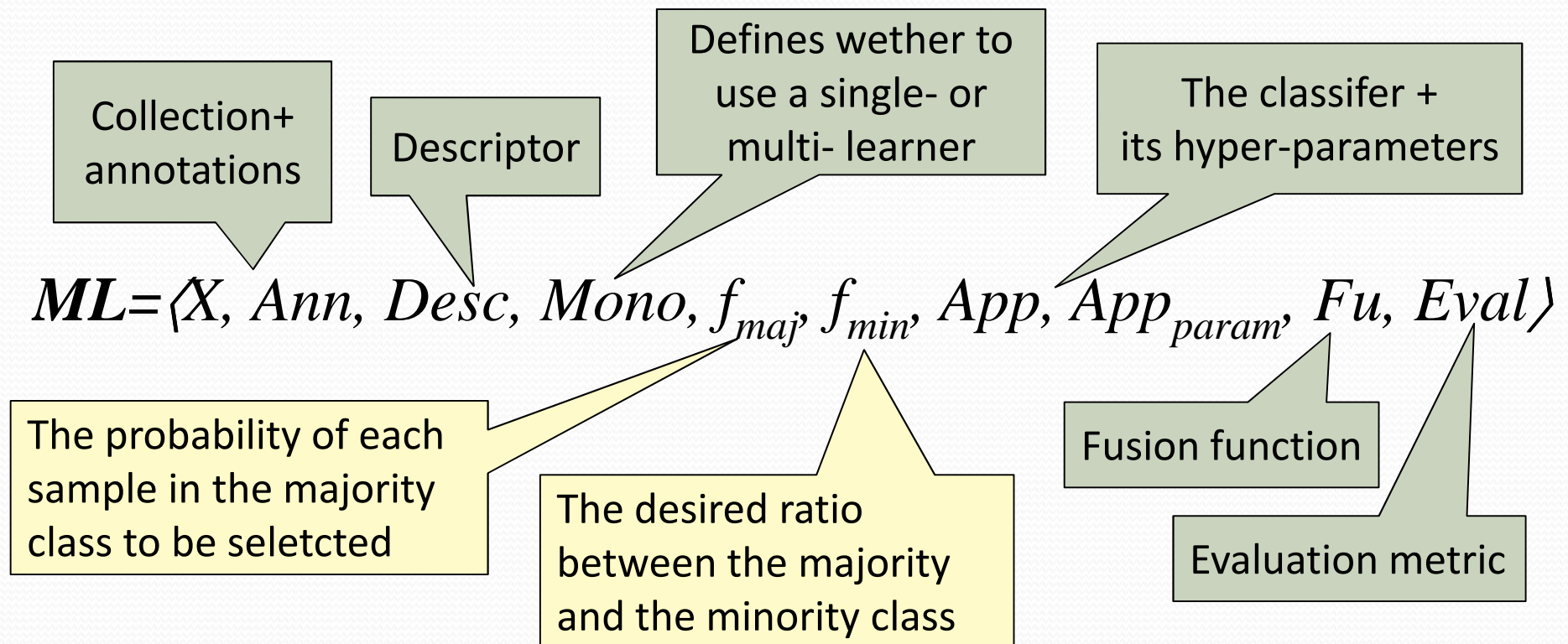


- **Multi-learner:**
 - combine the Random Under Sampling with Ensemble learning



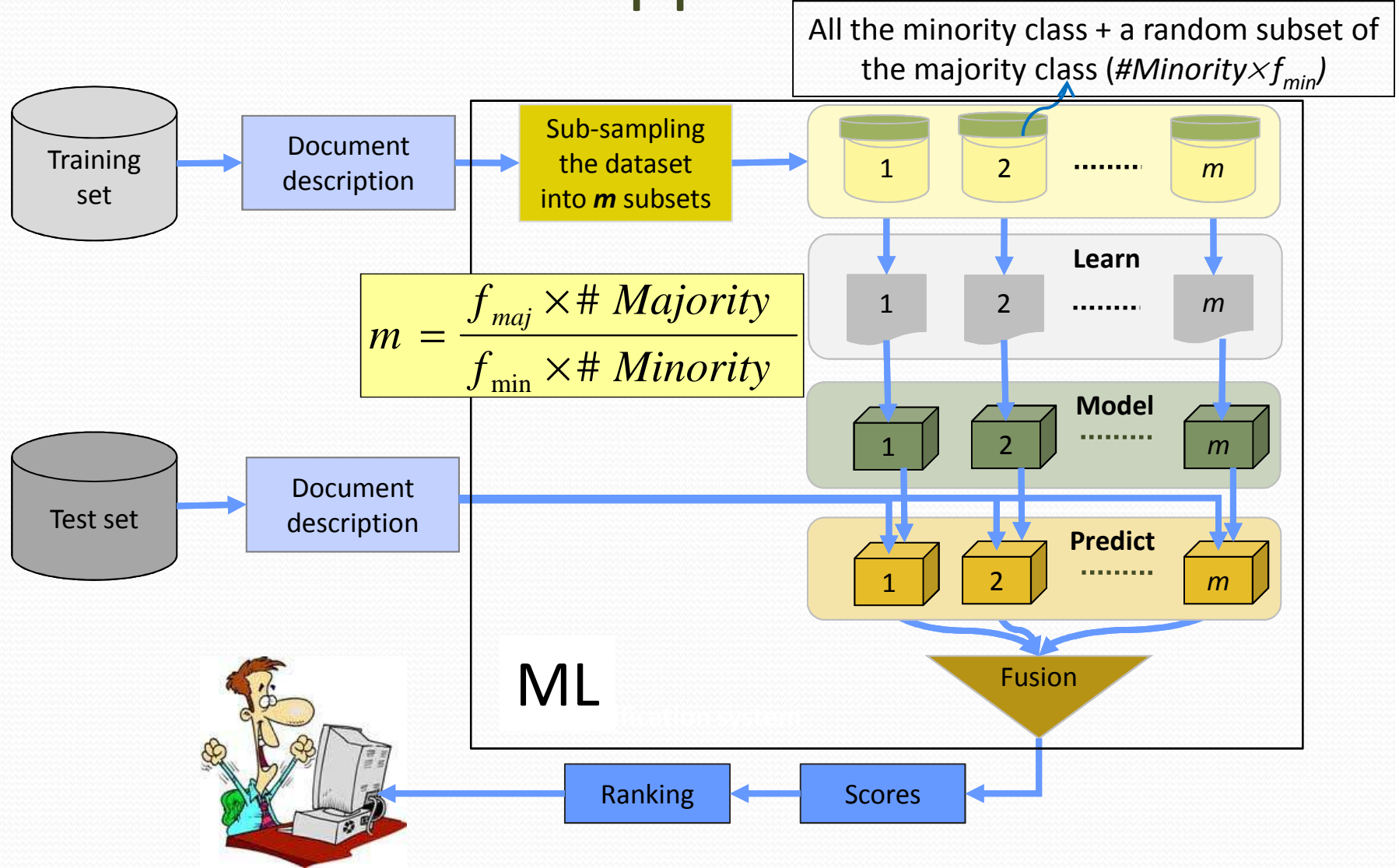
- How do we re-sampling the majority class samples?
- How many learners do we propose to be trained? (m ????)

3.1 Multi-Learner Approach for Class-Imbalance Problem



- f_{maj} and f_{min} need to be tuned

3.1 Multi-Learner Approach



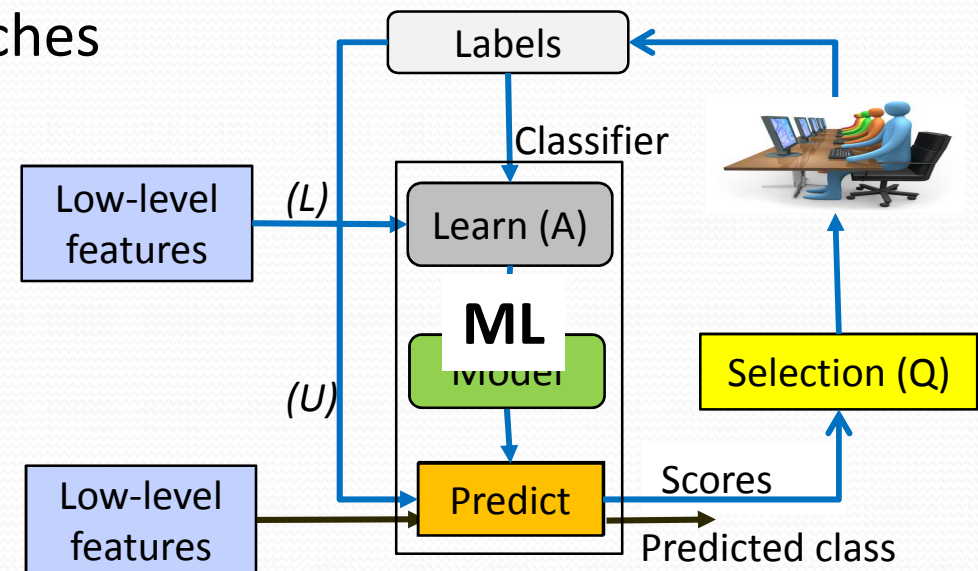
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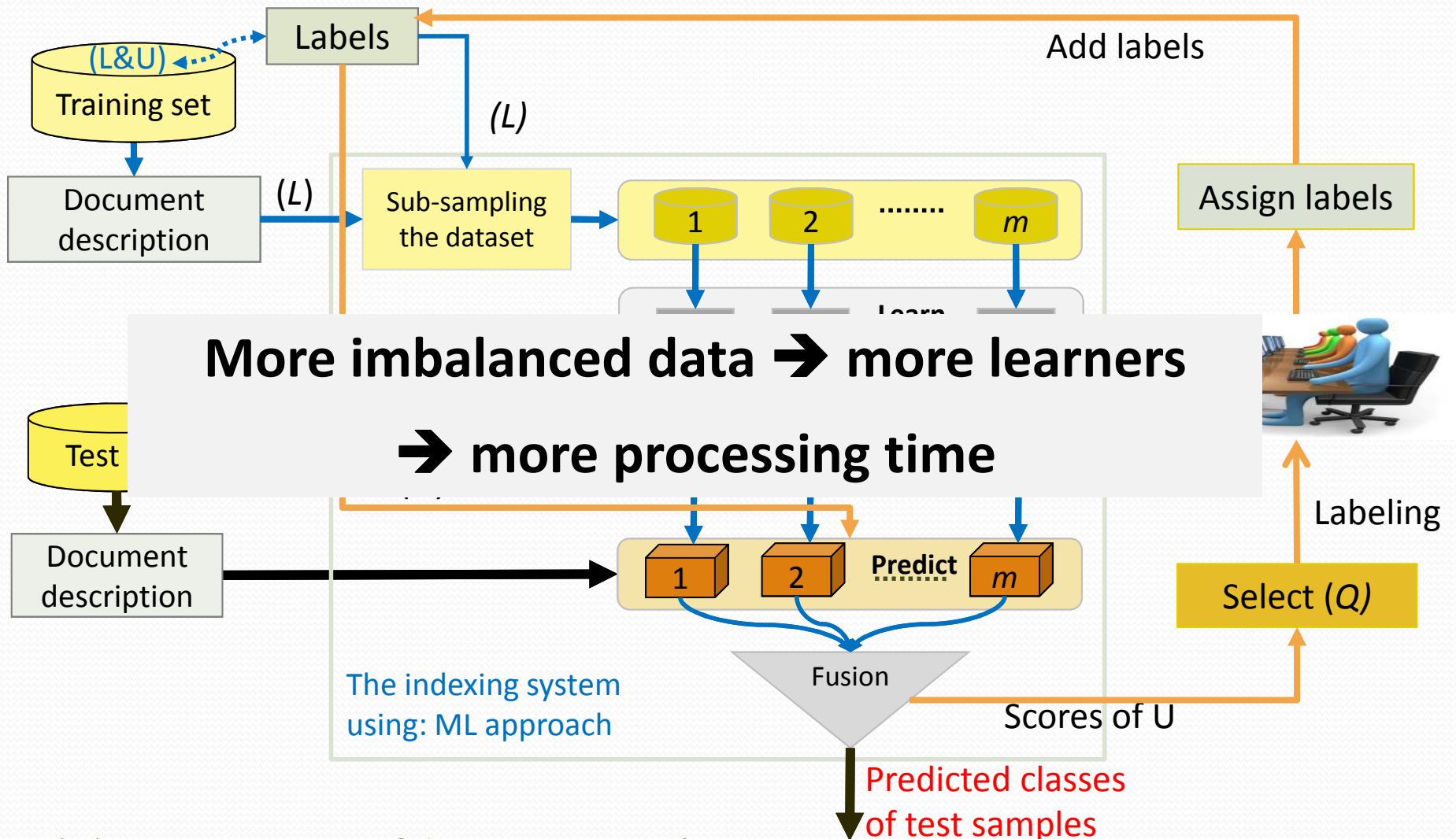
3.2 Active Learning with Multiple Classifiers for Multimedia Annotation (ALML)

- Active learning and multi-learner approaches are two different ways of dealing with the imbalanced dataset problem
- Proposal: combine both approaches


→ **ALML = < ML, Q >**
(Safadi and Quénot [2010])



3.2 ALML approach



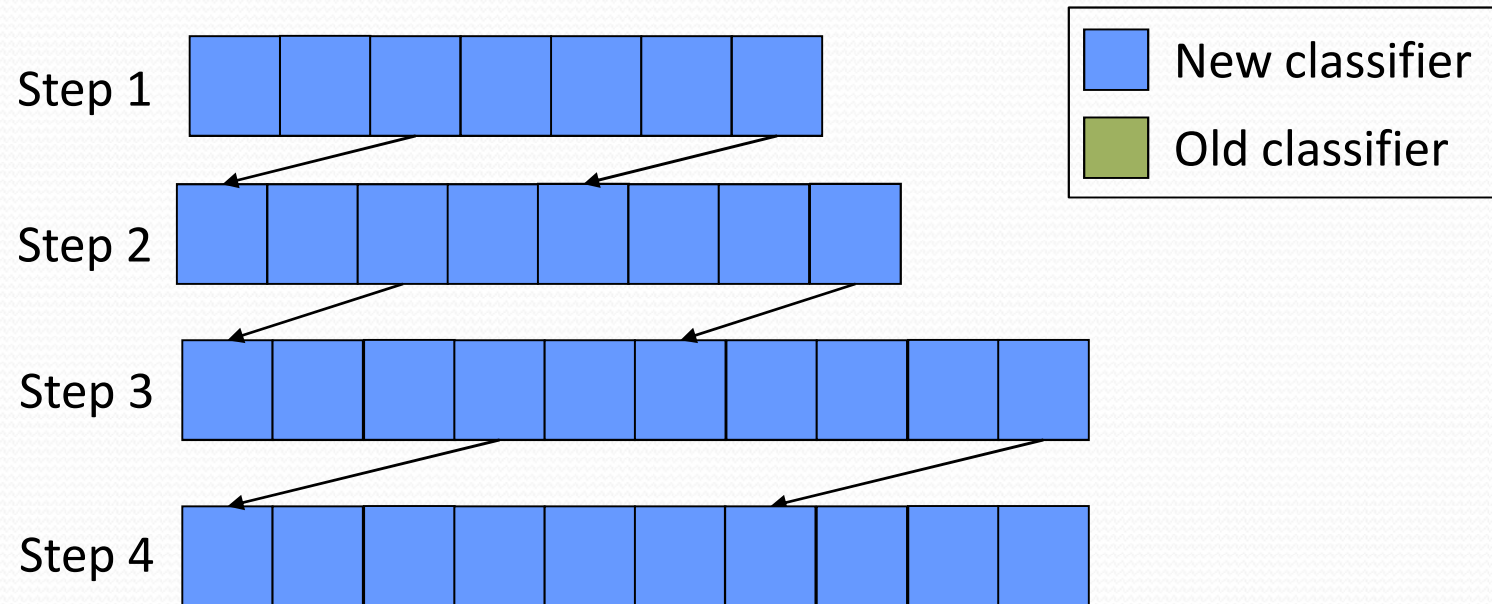
3.2.1 Reducing the processing time

- We need to speed up the indexing system based on active learning with multi-learner (especially with MSVM) 
- We may not need to train classifiers on all the subsets in the ML approach



→ Incremental approach (Inc-ALML)
(Safadi et al [2011])

3.2.1 Proposed (Inc-ALML)



- By decreasing the number of learners to be learned, the processing time will be reduced
- But, how will this affect the performance of the system?
- → tuning of the refreshment rate

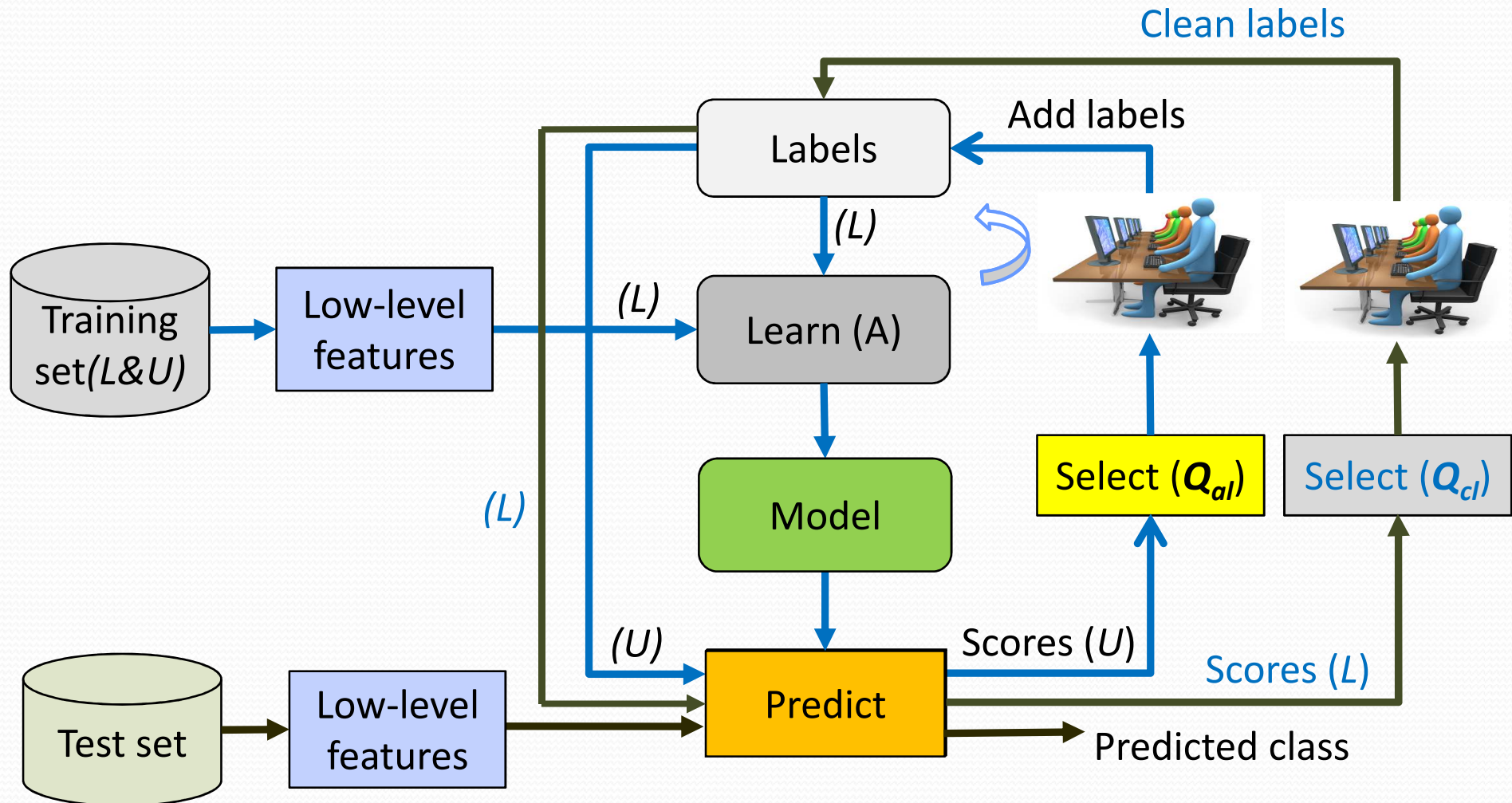
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3.4 Annotation quality problem

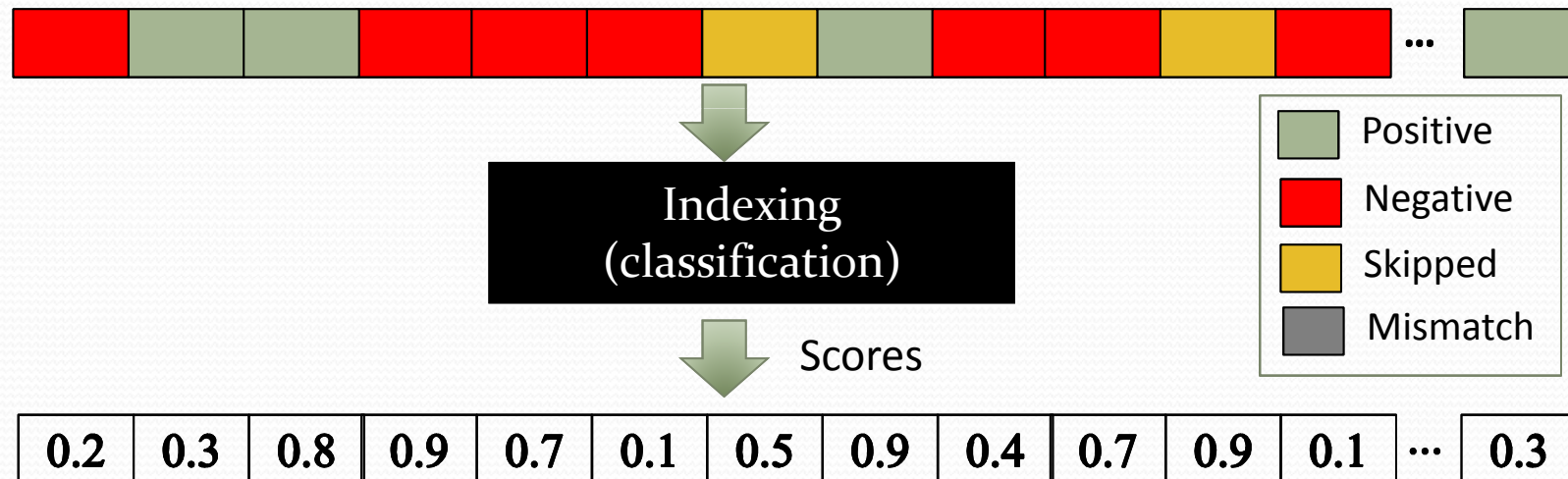
- Active learning: select the most informative sample for first annotation
- **Active cleaning**: select the most probably wrongly labeled samples for re-annotation ([Safadi et al \[2012\]](#))
- Same idea: select as few samples as possible to be manually labeled while getting a maximum increase of the classification performance

3.4 Active Cleaning



3.4 Active Cleaning Strategy (Q_{cl}):

- **Cross-Val:** based on re-annotating the most probably wrongly labeled samples
 - Detecting the most probably wrongly labeled samples



- Select fractions of these samples for a second annotation
- Third annotation when conflicts annotations are detected

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4. Evaluation benchmark/campaign

- **Given:**

- a set of X data samples
 - Training (X_{train}): many hours of (*partly*) annotated videos
 - Testing (X_{test}): many hours of unseen videos
- a set of C semantic concepts:



Airplane



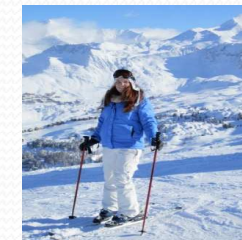
Mountain



Dancing



Skating



Single Female Person

- **Task:** (for each concept $c \in C$)
 - detect a given concept c in the X_{test} samples?
 - rank X_{test} based on the presence of a concept c .

4.1 Experiments (ALML)

- Evaluation on TRECVID 2008 HLF detection task (200 hrs of videos), 20 semantic concepts

Collection	Hours	Shots
Development	100	43616
Test	100	42461

- **Descriptors:** four descriptors from IRIM (GDR-ISIS) partners: *Color histogram & Gabor transform, Global-Tlep (color-texture combination), Global-Quaternion Wavelets, and Bow-SIFT*
- **Classifiers:** Logistic Regression and SVM with RBF kernel
- **AL Strategies:** Relevance and Uncertainty sampling
- **Baseline strategies:** Random and Linear sampling

4.1 Experiments (ALML)

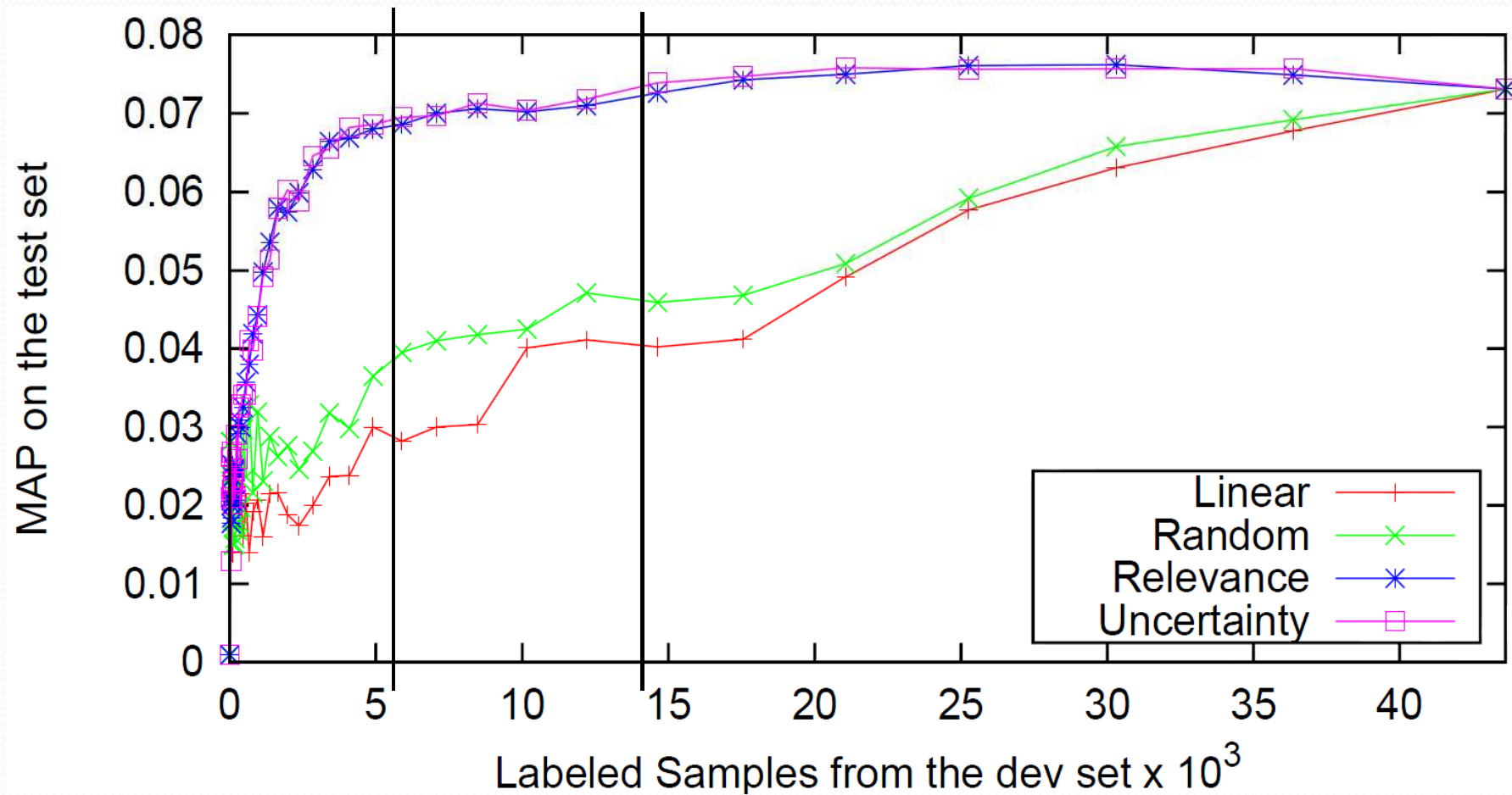
- Cold-start: 10 positive and 20 negative samples
- Optimization on the development set, evaluation on the test set
- Goals:
 1. Comparing the performance of our method ALML with SVM-RBF (**MSVM**) with different AL strategies
 2. Comparison our method **MSVM** with different learners:

Learner	<i>Mono</i>	f_{maj}	f_{min}
SSVM	True	1	≥ 1
MLR	False	1	< 1
MSVM	False	1	≥ 1

3. Evaluation of the effectiveness of the **Inc-MSVM** approach

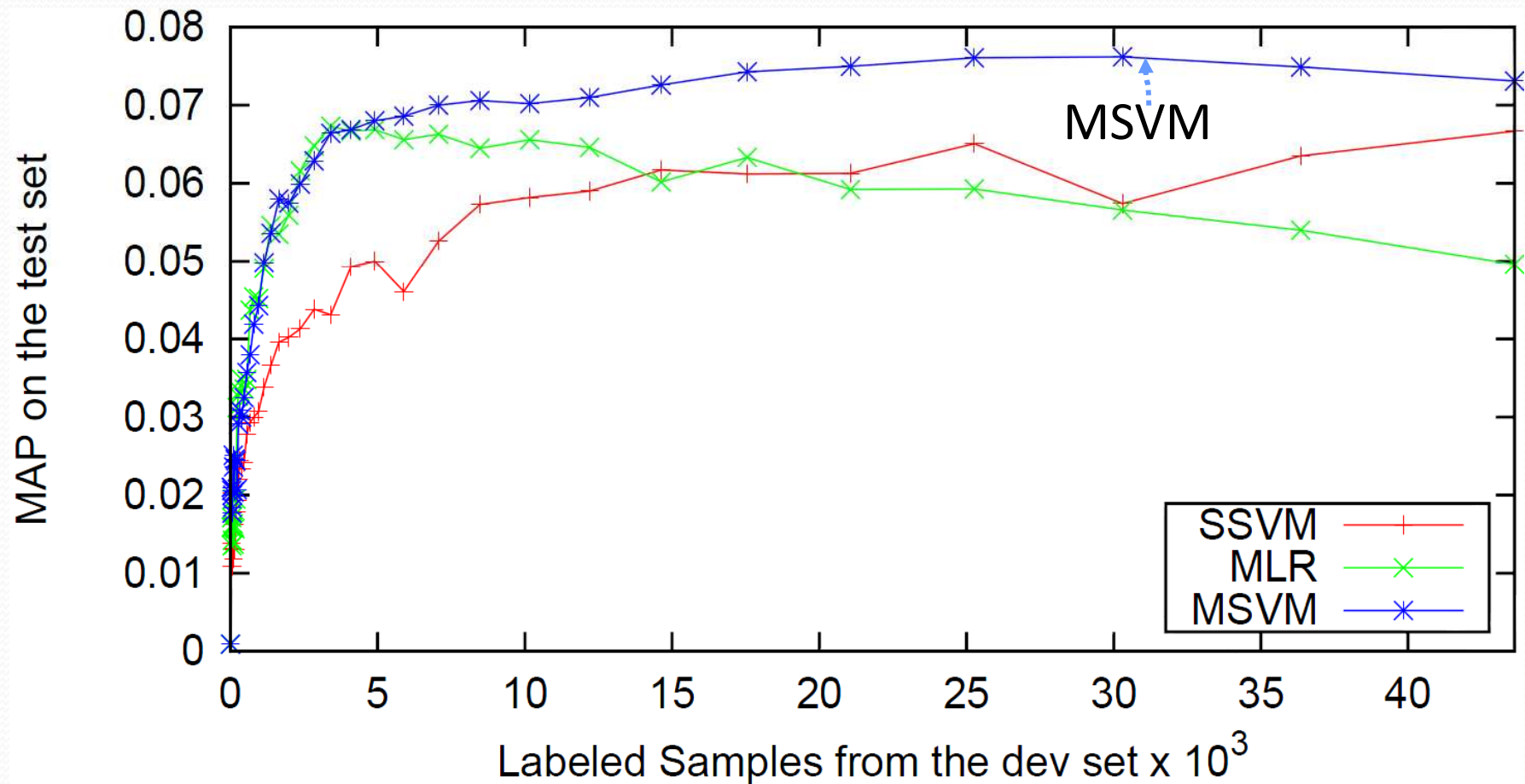
4.1.1 Comparison of active learning strategies

Descriptor: Global-Tlep; **Classifier:** MSVM



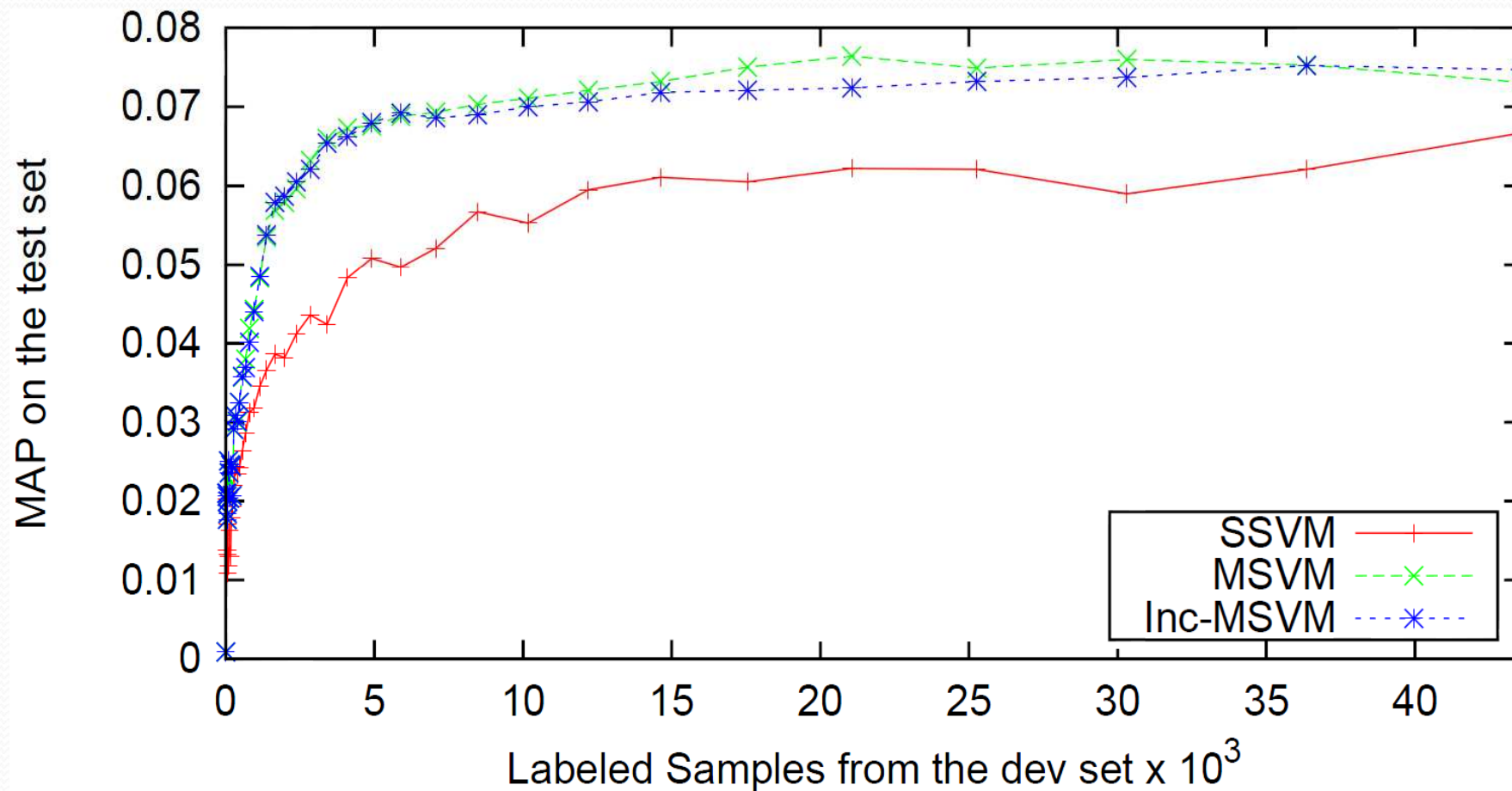
4.1.2 Comparison of Learners

Descriptor: Global-Tlep; **Classifier:** MSVM; **AL strategy:** Relevance sampling



4.1.3 Inc-ALML

Descriptor: Global-Tlep; **Classifier:** MSVM; **AL strategy:** Relevance sampling



4.1.3 Inc-ALML

The processing times (in hours) on TRECVID 2008

Descriptor	dims	SSVM	MSVM	Inc-MSVM	Gain
LIG/Hg104	104	4.80	45.45	23.23	60%
CEALIST/global_tlep	756	96.56	395.45	204.9	48%
ETIS/global_qwm	768	46.17	460.57	212.3	54%
LEAR/bow_sift_1000	1000	181.0	592.10	300.6	49%

Inc-ALML algorithm can achieve almost the same performance as ALML, with 50-60% of the calculation time saved

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4.2 Experiments Active Cleaning

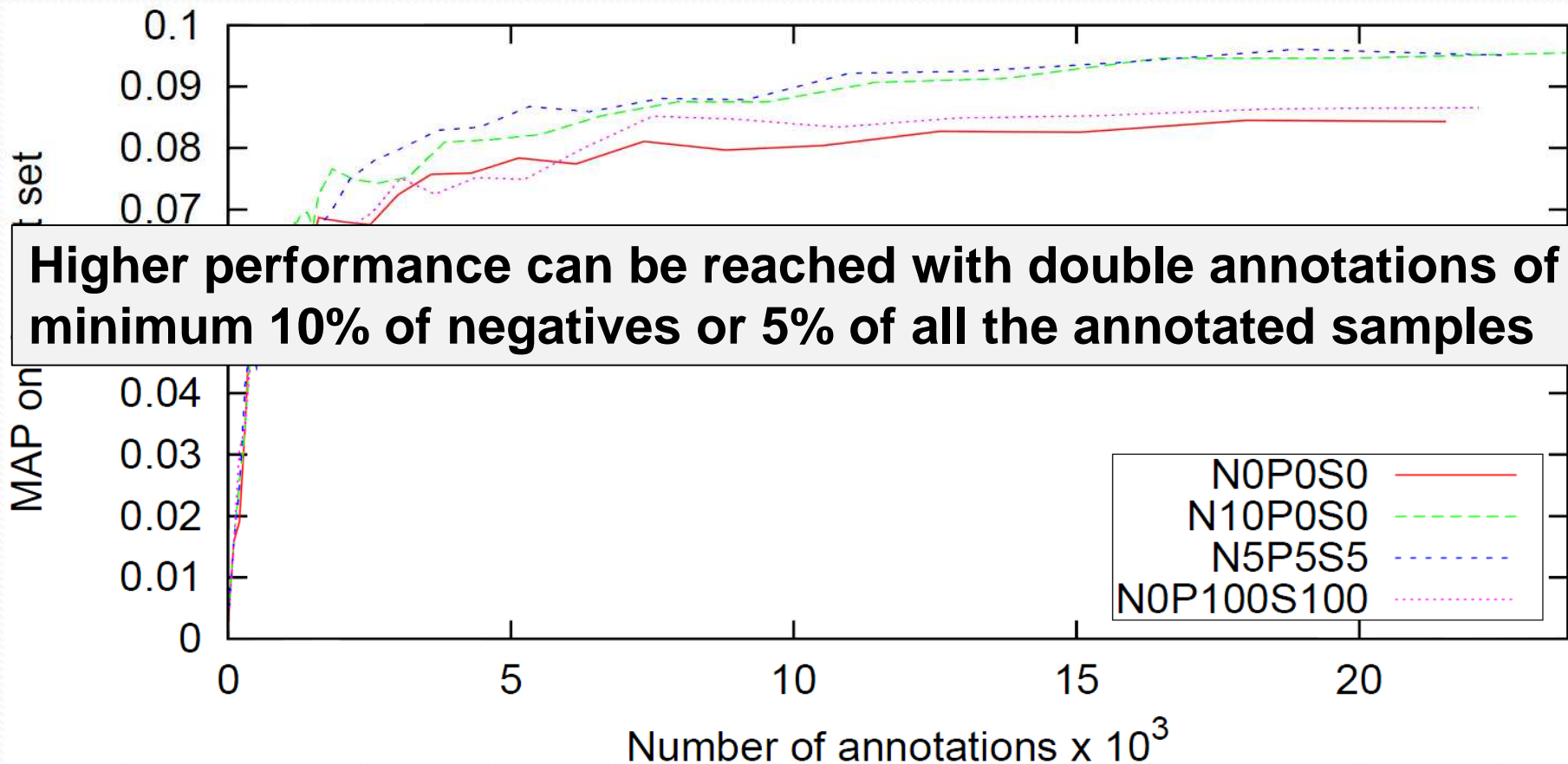
- **Collection:** TRECVID 2007 (100 hrs of videos), 20 concepts
- Three annotations for each (sample \times concept):
 - Two from the Collaborative annotations of TRECVID (**CA**)
 - One from **MCG-ICT-CAS**
- Fusion with four descriptors
- MSVM-RBF and relevance sampling

Q_{cl}	E1	E2	E3	E4	E5	E6	E7	E8
Pos %	0	10	0	0	5	10	20	100
Neg %	0	0	0	10	5	10	20	0
Skip %	0	0	10	0	5	10	20	100

The (P%,N%,S%) fraction values used in our evaluations

4.2 Experiments Active Cleaning

Fusion of four descriptors; **Classifier**: MSVM; **AL strategy**: Relevance sampling



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4.3 Application to TRECVID collaborative annotation

- The collaborative annotations of the TRECVID 2010 and 2011 development sets.
- We have included the proposed methods in the collaborative annotation tool of TRECVID ([Ayache and Quénot \[2007\]](#))
- **Collection:** TRECVID 2011 dev set (400 hrs, from IACC)
 - 266473 shots and 500 target concepts
- **Goal:** produce as many coherent annotations as possible for the development set, with a cheapest cost and within a short time.

TRECVID 2011 Collaborative Annotation



The shots are viewed according to the ranked lists, which were generated iteratively by our system

VALIDATE

Female_Person

One of more female persons.

1620 frames annotated in this session



4.3 Application to TRECVID collaborative annotation

- 346 concepts (40 groups worldwide)
- 4.2 M single concept × shots annotations:
 - $\approx 88\%$ were done once, Active learning (Inc-ALML)
 - $\approx 9\%$ were done twice, Active cleaning
 - $\approx 3\%$ were done three or more times
- The 4.2M were amplified to 18M usable annotations using relations between concepts (e.g. *cat* implies *animal*)
- Sparse annotation with AL: about 13% of all the possible annotations

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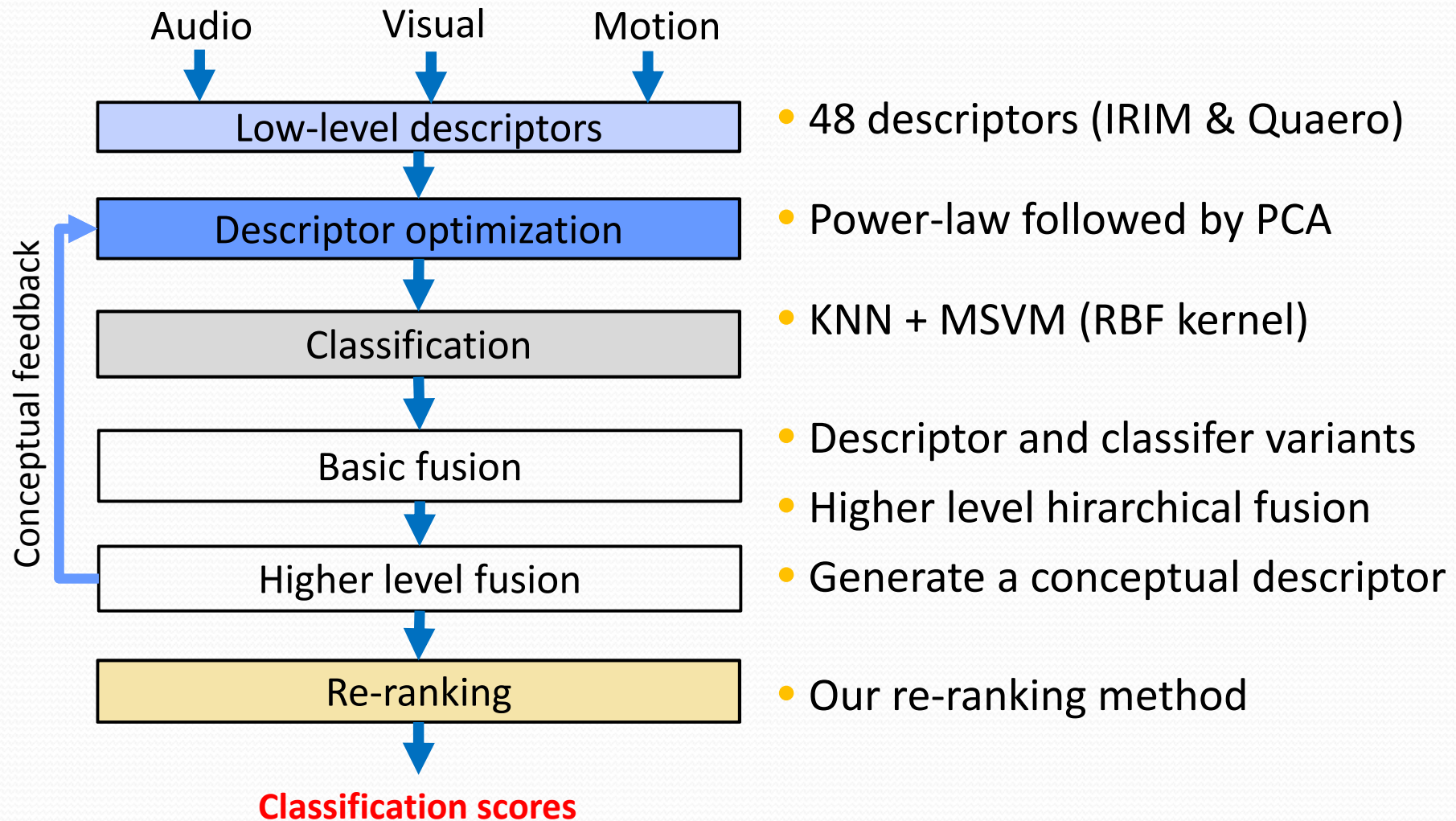
4.4 Participation to TRECVID (SIN)

- **Collection:** TRECVID 2011 (600 hrs), 346 semantic concepts

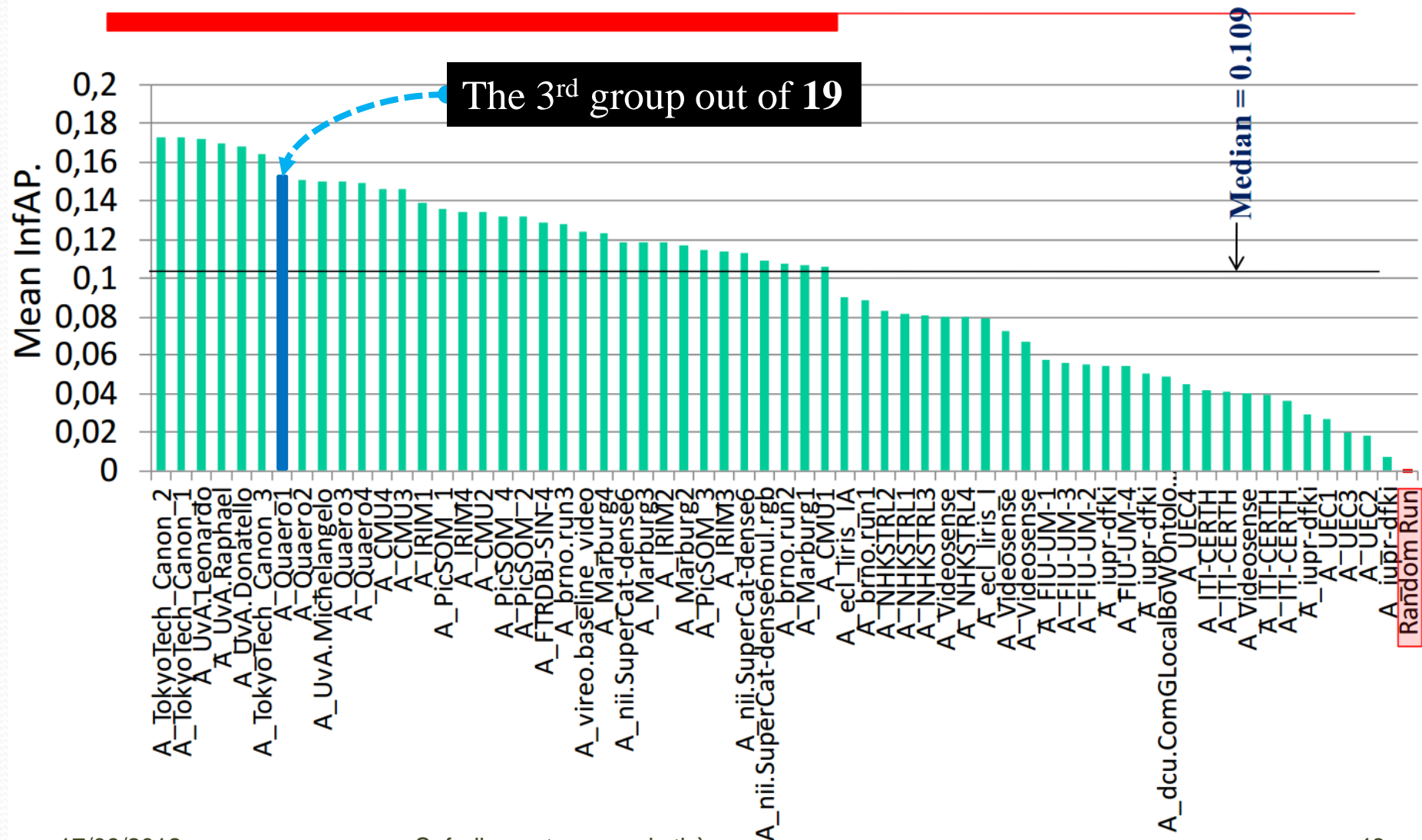
Collection	Hours	Shots
Development	400	266473
Test	400	137327

- **Evaluation:** MAP on 50 concepts
- **Participation:** 4 runs (Quaero)

4.4 Participation to TRECVID (SIN)



4.4 Results on TRECVID (SIN)



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5.1 Conclusions

- General framework: semantic indexing for retrieval of multimedia documents
- Two main difficulties: semantic-gap and the class-imbalance problems
- Focus on concept indexing of images and videos segments using active learning approaches
- Main objective: to increase the system performance while using as few labeled samples as possible, thereby minimizing the annotation cost

5.1 Contributions

CBMI:

Three contributions:

- Generalization of the *multi-learner* approach (ML)
- Improvement of a *re-ranking* method
- Generalization and evaluation of the power-law normalization and combination with PCA

5.1 Contributions

- **Active learning:**
 - ALML which enhanced the indexing performance
 - Inc-ALML which speeded up ALML (gain about 50-60%)
 - Active cleaning approach (re-annotating small fractions)
- Validations through several experiments on large-scale TRECVID collections
- Application to the TRECVID 2010-2012 collaborative annotations

5.2 Perspectives

- **Cold-Start**

- How to best bootstrap AL?

- **Active Learning on Very Large-Scale Datasets**

- At each iteration, predicting only on part of the unlabelled data

- **Crowd-sourcing: Annotations Quality and Annotators Surveillance**

- How can we handle differences among workers in terms of the quality of annotations they provide?
- How can we find and control noisier annotators?
- Is it possible to identify ambiguous examples via annotator disagreements?



Thank you for your attention!

Publications

1. Bahjat Safadi and Georges Quénot. *Active learning with multiple classifiers for multimedia indexing*. **Multimedia Tools and Applications**, 1-15, 2010.

1. Bahjat Safadi, Stéphane Ayache and Georges Quénot. *Active Cleaning for Video Corpus Annotation*. **MMM 2012**, pages:518-528, Klagenfurt, Austria, Jan 2012.
2. Bahjat Safadi and Georges Quénot. *Re-ranking by Local Re-scoring for Video Indexing and Retrieval*. **CIKM 2011**, pages:2081-2084, Glasgow, Scotland, Oct 2011.
3. Bahjat Safadi and Georges Quénot. *Re-ranking for Multimedia Indexing and Retrieval*. **ECIR 2011**, pages:708-711, Dublin, Ireland, Apr 2011.
4. Bahjat Safadi, Yubing Tong and Georges Quénot. *Incremental Multiple Classifier Active Learning for Concept Indexing in Images and Videos*. **MMM 2011**, pages:240-250, Taipei, Taiwan, Jan 2011.
5. Bahjat Safadi and Georges Quénot. *Evaluations of multi-learners approaches for concepts indexing in video documents*. **RIAO 2010**, pages:88-91, Paris, France, Apr 2010.
6. Bahjat Safadi and Georges Quénot. *Active Learning with Multiple Classifiers for Multimedia Indexing*. The 8th IEEE Int. **CBMI 2010**, Grenoble, France, Jun 2010.
7. Bahjat Safadi, Yubing Tong and Georges Quénot. *Incremental Multi-Classifer Learning Algorithm on Grid'5000 for Large Scale Image Annotation*. **ACM Workshop on Very-Large-Scale Multimedia Corpus, Mining and Retrieval**, pages:1-6, Firenze, Italy, Oct 2010.

1. Bahjat Safadi and Georges Quénot. *Apprentissage Actif avec une Méthode de Rordonnement Pour l'Indexation et la Recherche de Vidéos*. **CORIA 2011**, pages::231-245, Avignon, France, Mar 2011.
2. Bahjat Safadi and Georges Quénot. *Evaluation des approches multi-apprenants pour l'indexation des concepts dans les documents vidéo*. **CORIA 2010**, Sousse, Tunisie, Mar 2010.

Experiments (ML)

Optimal ratios (f_{min})

<i>Descriptor</i>	<i>Dim</i>	<i>SRBF</i>	<i>MRBF</i>	<i>SLIN</i>	<i>MLIN</i>	<i>SLR</i>	<i>MLR</i>
CEALIST/global_tlep	756	8	4	2	0.5	2	0.2
LEAR/bow_sift_1000	1000	8	4	4	1	2	0.2
ETIS/global_qwm1x3	96	4	3	4	2	2	0.05
LIG/hg104	104	4	2	2	0.05	2	0.05
LIG/opp_sift_har	4000	3	3	3	3	2	0.2

- Optimal ratios are lower for multiple learners
- Optimal ratios for LIN and LR $<$ than for RBF
- Results are quite stable against the descriptor types

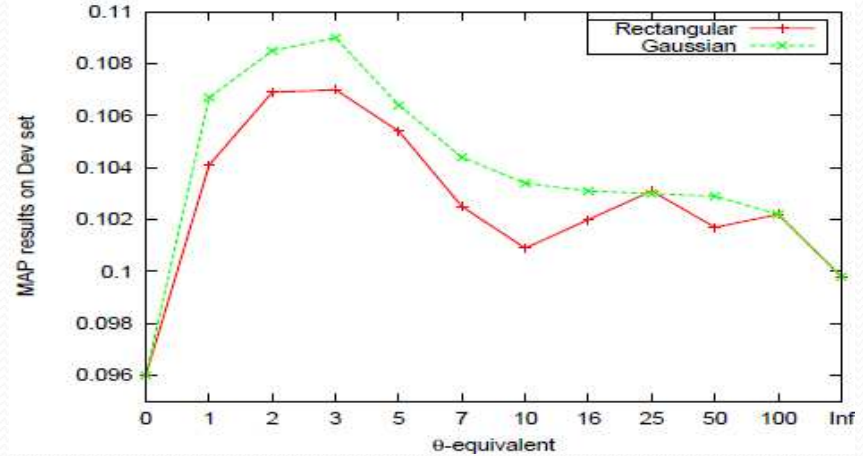
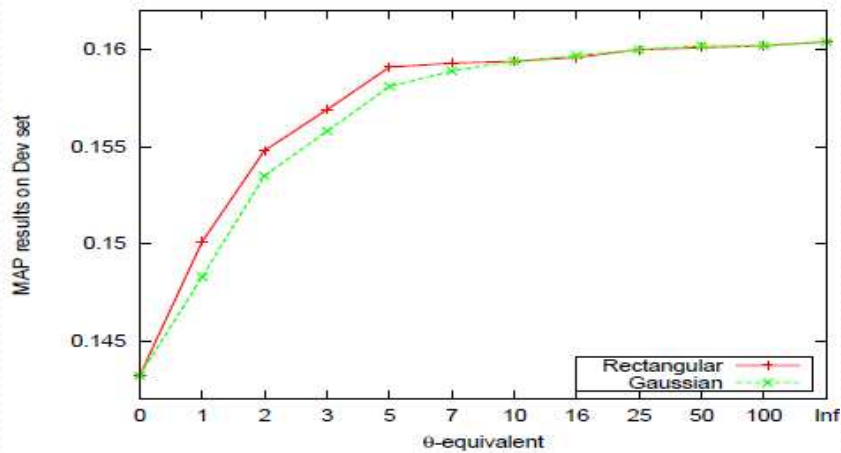
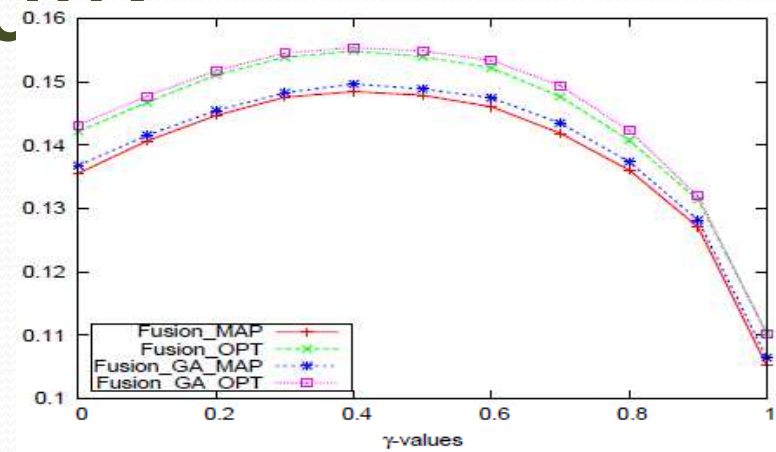
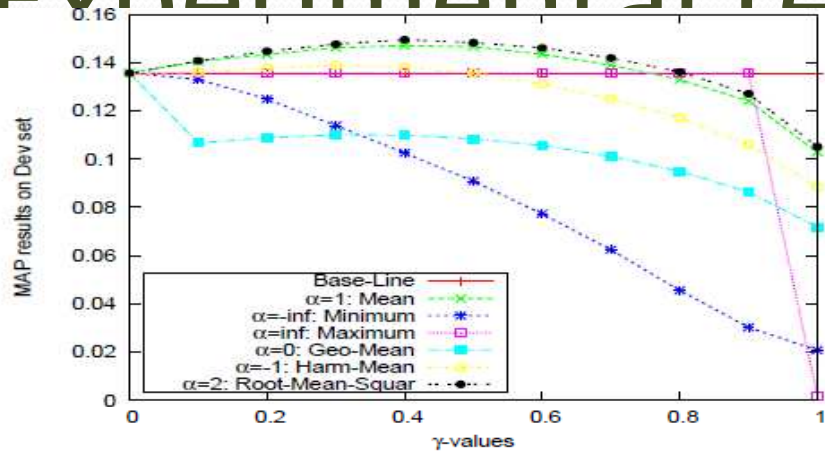
Experiments (ML)

TREC Vid 2008:

<i>Descriptor</i>	<i>SRBF</i>	<i>MRBF</i>	<i>SLIN</i>	<i>MLIN</i>	<i>SLR</i>	<i>MLR</i>	<i>SKNN</i>
CEALIST/global_tlep	0.0667	0.0751	0.0319	0.0405	0.0368	0.0598	0.0678
LEAR/bow_sift_1000	0.0489	0.0561	0.0237	0.0345	0.0231	0.0469	0.0467
ETIS/global_qwm1x3	0.0561	0.0566	0.0348	0.0465	0.0369	0.0469	0.0608
LIG/hg104	0.0541	0.0596	0.0223	0.0310	0.0240	0.0481	0.0580
LIG/opp_sift_har	0.0651	0.0747	0.0485	0.0652	0.0486	0.0644	0.0621

- Multiple learner is significantly better than single learner
- LR better than LIN but RBF better than LR

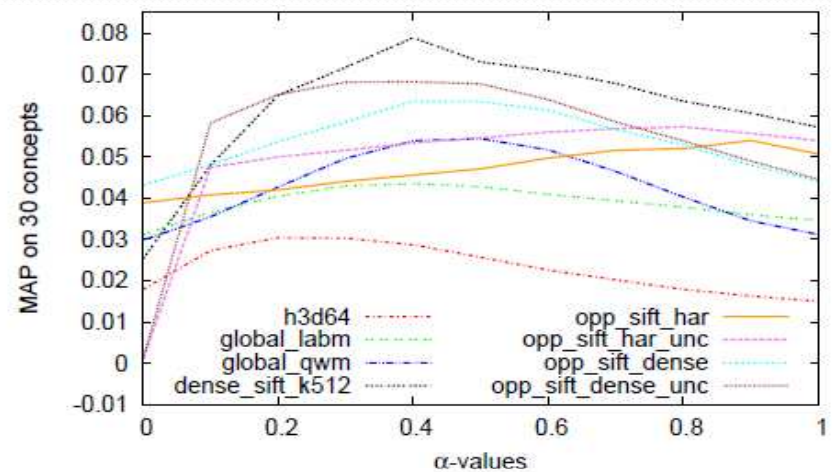
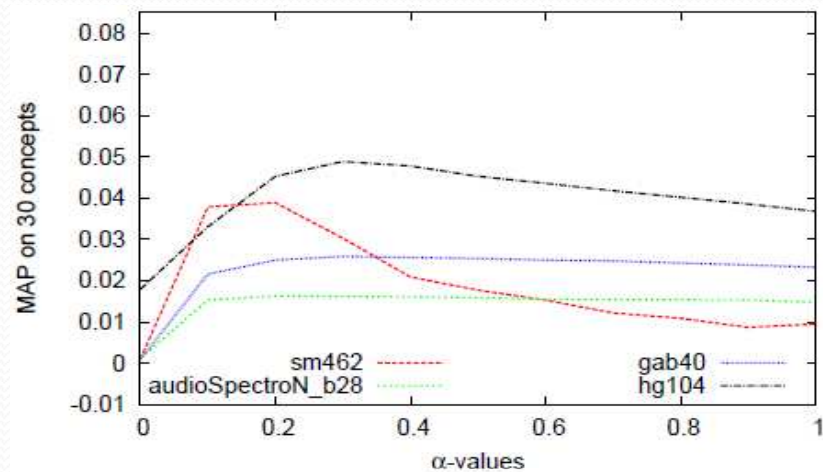
Experimental results



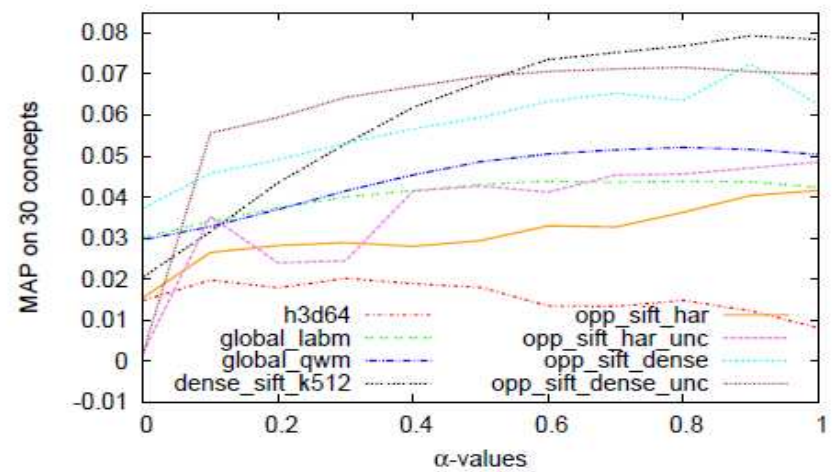
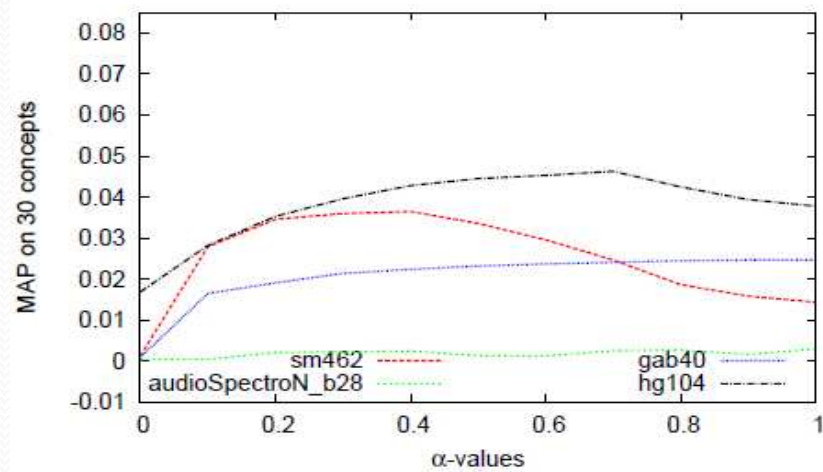
Experimental results

Results of the re-ranking method on the test sets of TRECVID 2010 and 2008 with ($\gamma = 0.4$ and $\alpha = 2$).

	TV10		TV08	
	θ / σ	MAP	θ / σ	MAP
Baseline	0	0.0480	0	0.099
ALL	∞	0.0568 (+18%)	∞	0.101 (+2%)
Rectangular	$\theta = \infty$	0.0568 (+18%)	$\theta = 3$	0.112 (+13%)
Gaussian	$\sigma = \infty$	0.0568 (+18%)	$\sigma = 2$	0.109 (+11%)

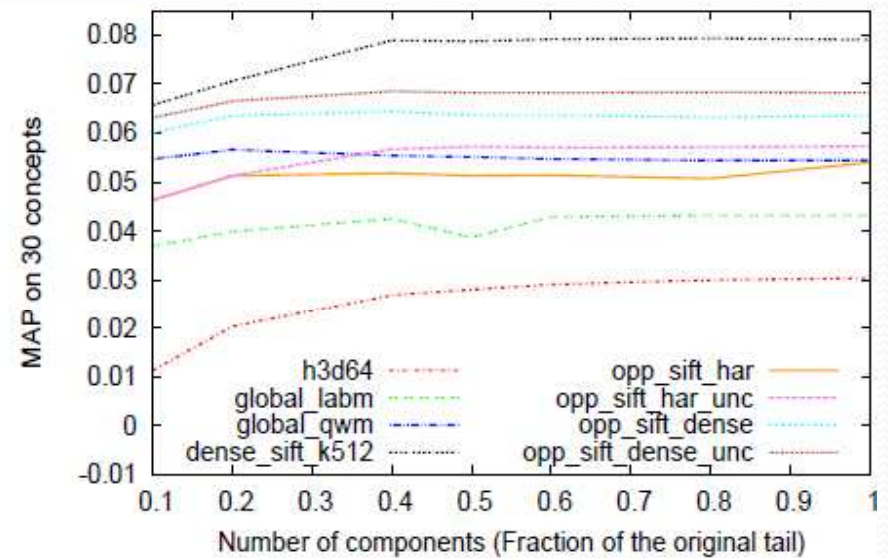
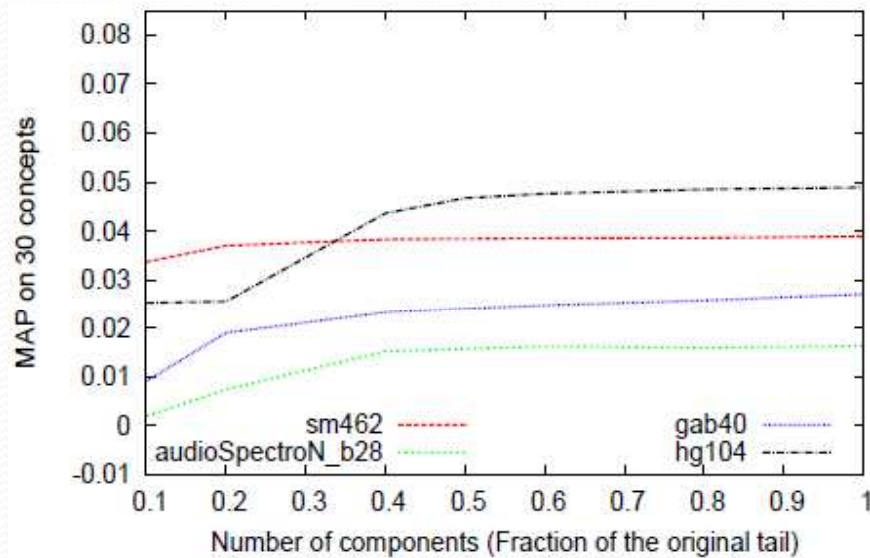


(a) Euclidean Distance



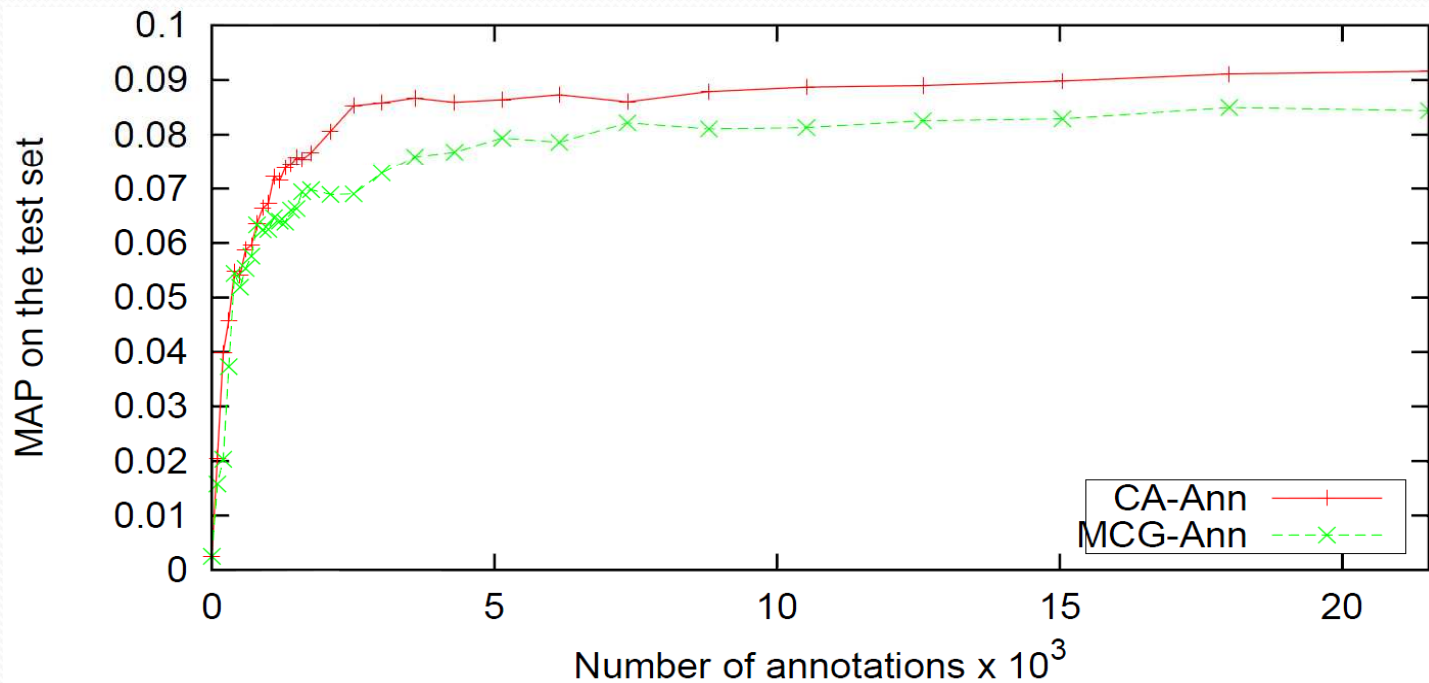
(b) Chi-square Distance

Experiments and results



(3/4) Experiments (AC)

The MAP calculated on 20 concepts with two different annotation sources.



Experiments results (AC)

		E1	E2	E3	E4	E5	E6	E7	E8
MCG -CA	MAP	0.084	0.084 +0%	0.086 +2%	0.095 +14%	0.096 +14%	0.097 +15%	0.097 +15%	0.086 +2%
	#Ann	21532	+65	+50	+2100	+1100	+2200	+4400	+1150
CA- MCG	MAP	0.091	0.091 +0%	0.092 +1%	0.096 +5%	0.095 +4%	0.090 -1%	0.095 +4%	0.093 +2%
	#Ann	21532	+46	+11	+2150	+1100	+2215	+4420	+580

The result of the posteriori cleaning

	E1	E2	E3	E4	E5	E6	E7	E8	Full
MCG-CA	0.084	0.083	0.084	0.085	0.084	0.085	0.087	0.086	0.096
CA-MCG	0.091	0.091	0.092	0.091	0.092	0.091	0.092	0.093	